



FATIMACOLLEGE(AUTONOMOUS),MADURAI-625018

COURSEOUTCOMES

NAMEOFTHEPROGRAMME: B.C.A

PROGRAMMECODE:USCA

<u>COURSE CODE</u>	<u>COURSE TITLE</u>	<u>COURSE OUTCOMES</u>
19J1CC1	PROGRAMMING IN C	CO1: Acquire basic understanding of C programming CO2: Illustrate how arrays and strings are implemented in C CO3: Utilize the knowledge of Functions and Pointers CO4: Analyze the memory management concept in C using structure and Unions CO5:Outline the file operations in C
19J1CC2	LAB IN C PROGRAMMING	CO1: Acquire basic understanding of C programming CO2: Illustrate how arrays and strings are implemented in C CO3:Utilize the knowledge of Functions and Pointers CO4:Analyze the memory management concept in C using structure and Unions CO5: Outline the file operations in C
19J1NME	NON MAJOR ELECTIVE-I	CO1:Applytweensandarticulatedmotionstomorphshapes.

	MULTIMEDIA LAB – FLASH	<p>CO2:Design,createandeditflash basednavigationmenusandinteractivemovies.</p> <p>CO3:Utilize flash componentstocreateinteractivity.</p> <p>CO4:Demonstrate,load,controlandremovemovieclipsandmasksinmovie content.</p> <p>CO5:Utilizeandunderstanddifferent soundsandsoundformatsinflashmovies Publishflashmoviesinnumerousformats.</p>
19J2CC3	OBJECT ORIENTED PROGRAMMING IN C++	<p>CO1:Assess the object – oriented concepts in C++</p> <p>CO2:Illustrate the usage of Functions in C++</p> <p>CO3:Analyze advanced features of C++ specifically stream I/O andoverloading</p> <p>CO4:Demonstrate on Inheritance and Virtual Classes</p> <p>CO5:Outline the file operations in C++</p>
19J2CC4	LAB IN C++	<p>CO1:Read, understand and trace the execution of programs written in C++ language</p> <p>CO2:Demonstrate class and object functions</p> <p>CO3: Assess operator overloading and function overloading to specific problem definition</p> <p>CO4: Demonstrate file operations in C++.</p> <p>CO5: Write C++ code to demonstrate each concept</p>

19J2NME	NON MAJOR ELECTIVE-I MULTIMEDIA LAB – FLASH	<p>CO1:Apply tweens and articulated motion to morph shapes.</p> <p>CO2:Design, create and edit flash based navigation menus and interactive movies.</p> <p>CO3:Utilize flash components to create interactivity.</p> <p>CO4:Demonstrate, load, control and remove movie clips and masks in movie content.</p> <p>CO5:Utilize and understand different sounds and sound formats in flash movies Publish flash movies in numerous formats.</p>
19J3CC5	OPERATING SYSTEMS	<p>CO1: Outline the structure of OS, basic architectural components</p> <p>CO2: Analyze on the different scheduling algorithms & critical section problems</p> <p>CO3: Critique device and resource management techniques by concentrating on deadlocks</p> <p>CO4: Identify and know about memory management techniques</p> <p>CO5: Interpret the mechanisms adopted for file sharing in distributed Applications</p>
19J3CC6	LAB IN RELATIONAL DATABASE MANAGEMENT SYSTEMS	<p>CO1: Understand the basic concepts of database and relational database management systems</p> <p>CO2: Analyze the various normalization concepts</p> <p>CO3: Disseminate SQL commands to create tables and indexes</p>

		<p>CO4: Apply DDL and DML commands in real time applications</p> <p>CO5: Write dynamic queries and programming language SQL to demonstrate the concept of RDBMS</p>
19J3SB1	SKILL BASED – I QUANTITATIVE APTITUDE	<p>CO1: Apply quantitative techniques to solve variety of problems</p> <p>CO2: Perform statistical analysis to interpret information</p> <p>CO3: Apply the aptitude tricks, shortcuts and formulas</p> <p>CO4: Acquire clear understanding on easily solving the reasoning</p> <p>CO5: Focuses in clearing the competitive, Campus and entrance online tests</p>
19J4CC7	DATA STRUCTURES AND ALGORITHMS	<p>CO1: Assess the concept of various data structures and the logic behind their workings</p> <p>CO2: Compare various Abstract Data Types (ADT)</p> <p>CO3: Utilize trees and graphs in real time application</p> <p>CO4: Compare the various Directed and Undirected Graphs</p> <p>CO5: Analyze case studies to implement and comment about performance of algorithms</p>
19J4CC8	LAB IN WEB PROGRAMMING	<p>CO1: Select and apply mark-up languages for processing and presenting information in web pages.</p> <p>CO2: Design and implement dynamic websites with good aesthetic sense of</p>

		<p>designing.</p> <p>CO3: Use fundamental skills to maintain web server services required to host a website.</p> <p>CO4: Prepare the students to write a well formed DataBase connection</p> <p>CO5: Create WebPages for any application</p>
19J4AC4	DIGITAL PRINCIPLES AND COMPUTER ORGANIZATION	<p>CO1: Identify the anatomy of computers</p> <p>CO2: Compare the various memory units along with the storage devices</p> <p>CO3: Demonstrate and perform computer arithmetic operations on integer and real numbers</p> <p>CO4: Analyze the performance of Gates</p> <p>CO5: Conceptualize the basics of organizational and architectural issues of a digital computer with logics</p>
19J4SB2	SKILL BASED – II DATA ANALYSIS USING SPREADSHEETS	<p>CO1:Customize the Ribbons of Spreadsheets</p> <p>CO2:Perform statistical analysis using charts</p> <p>CO3:Apply the aptitude tricks, shortcuts and formulas</p> <p>CO4:Compare all the functions available</p> <p>CO5:Focuses on the protection of data in spreadsheets</p>