

# **FATIMA COLLEGE (AUTONOMOUS)**



**Re-Accredited with “A” Grade by NAAC (3<sup>rd</sup> Cycle)  
74<sup>th</sup> Rank in India Ranking 2021 (NIRF) by MHRD  
Maryland, Madurai- 625 018, Tamil Nadu, India**

**NAME OF THE DEPARTMENT:COMPUTER APPLICATIONS**

**NAME OF THE PROGRAMME : PGDCA**

**PROGRAMME CODE :OSCA**

**ACADEMIC YEAR : 2022-2023**

## **COLLEGE PROFILE**

Fatima College (Autonomous), Mary Land, Madurai, is a Post Graduate and Research Institution for Women affiliated to Madurai Kamaraj University. It is a Catholic Minority institution established and run by St. Joseph's Society of Madurai (of the Congregation of the Sisters of St. Joseph of Lyons, France). This institution came into existence through the tireless efforts of the missionary sisters of St. Joseph of Lyons and the zeal and heroic sacrifice of Rev. Sr. Rose Benedicta, the Foundress of the College.

The College was started in St. Joseph's Campus Madurai as a Second Grade College with 63 students in 1953. It was upgraded into a Post Graduate College in 1964; Autonomous in 1990 and a Research Institute in 2004. The College now offers 21 Undergraduate Programmes, 13 Postgraduate Programmes, 2 Professional Programme, 5 M.Phil. Programmes and 6 Departments have become Research Centres. It has strength of 4134 Students, 206 Teaching Staff and 100 Non-Teaching Staff.

The comprehensive assessment by NAAC in 1999 placed Fatima College in Five Star Status of merit. The college strives to sustain excellence, quality and relevance while equipping the students to meet the demands of higher education in India. In 2004 UGC conferred on Fatima College the status of College with Potential for Excellence. In 2006 and 2013 NAAC Re-Accredited the College with 'A' Grade. The College was ranked 94<sup>th</sup> in the All India NIRF Ranking in 2019 by MHRD.

## **VISION**

### **WOMEN'S EMPOWERMENT THROUGH EDUCATION**

The vision of the college is to empower women by developing human capabilities through quality education based on Christian values, making them responsible citizens who can work for the advancement of the society and promote communal harmony in the multi-religious and multi-cultural reality of India eventually evolving into women of communion.

## **MISSION**

- To enhance quality of life through the development of individuals.
- To enable women to become contributors in the economic, social and political development of India.
- To equip the students with 21<sup>st</sup> century skill-sets with a focus on problem-solving abilities
- To motivate them to work for social justice
- To give preference to the rural economically backward and first-generation learners
- To enable students to be employed in the technology oriented competitive market

## **MISSION OF THE DEPARTMENT**

- To empower women by bringing out their hidden potentials by providing quality education to meet excellence and adapt to the challenges of the society.
- To prepare Postgraduates for productive careers in software industry, corporate sector, govt. organizations and academia by providing skill based environment for teaching and research in the core and emerging areas of the discipline.

## PROGRAMME EDUCATIONAL OBJECTIVES (PEO)

A Post graduate Diploma in Computer Application programme after years will be

PEO 1	PGDCA graduates who will have successful careers based on their understanding of formal and practical methods of Application Development using the concepts of computer programming, software and design principles
PEO 2	PGDCA graduates are provided with practical training, hands-on and project experience to meet the industrial needs.
PEO 3	This programme enrich the students with sound and comprehensive knowledge of widely known programming languages like java, android and python
PEO 4	The program offers specialization in computer science with technical, professional skills along with training to groom future industry professionals.

## GRADUATE ATTRIBUTES (GA)

Fatima College empowers her women graduates holistically. A Fatimite achieves all-round empowerment by acquiring Social, Professional and Ethical competencies. A graduate would sustain and nurture the following attributes:

I. SOCIAL COMPETENCE	
<b>GA 1</b>	Deep disciplinary expertise with a wide range of academic and digital literacy
<b>GA 2</b>	Hone creativity, passion for innovation and aspire excellence
<b>GA 3</b>	Enthusiasm towards emancipation and empowerment of humanity
<b>GA 4</b>	Potentials of being independent

## Curriculum for PGDCA

<b>GA 5</b>	Intellectual competence and inquisitiveness with problem solving abilities befitting the field of research
<b>GA 6</b>	Effectiveness in different forms of communications to be employed in personal and professional environments through varied platforms
<b>GA 7</b>	Communicative competence with civic, professional and cyber dignity and decorum
<b>GA 8</b>	Integrity respecting the diversity and pluralism in societies, cultures and religions
<b>GA 9</b>	All – inclusive skill sets to interpret, analyse and solve social and environmental issues in diverse environments
<b>GA 10</b>	Self awareness that would enable them to recognise their uniqueness through continuous self-assessment in order to face and make changes building on their strengths and improving their weaknesses
<b>GA 11</b>	Finesse to co-operate exhibiting team-spirit while working in groups to achieve goals
<b>GA 12</b>	Dexterity in self-management to control their selves in attaining the kind of life that they dream for
<b>GA 13</b>	Resilience to rise up instantly from their intimidating setbacks
<b>GA 14</b>	Virtuosity to use their personal and intellectual autonomy in being life-long learners
<b>GA 15</b>	Digital learning and research attributes
<b>GA 16</b>	Cyber security competence reflecting compassion, care and concern towards the marginalised
<b>GA 17</b>	Rectitude to use digital technology reflecting civic and social responsibilities in333 local, national and global scenario
<b>II. PROFESSIONAL COMPETENCE</b>	
<b>GA 18</b>	Optimism, flexibility and diligence that would make them professionally competent
<b>GA 19</b>	Prowess to be successful entrepreneurs and become employees of trans-national societies

## Curriculum for PGDCA

<b>GA 20</b>	Excellence in Local and Global Job Markets
<b>GA 21</b>	Effectiveness in Time Management
<b>GA 22</b>	Efficiency in taking up Initiatives
<b>GA 23</b>	Eagerness to deliver excellent service
<b>GA 24</b>	Managerial Skills to Identify, Commend and tap Potentials
<b>III. ETHICAL COMPETENCE</b>	
<b>GA 25</b>	Integrity and be disciplined in bringing stability leading a systematic life promoting good human behaviour to build better society
<b>GA 26</b>	Honesty in words and deeds
<b>GA 27</b>	Transparency revealing one's own character as well as self-esteem to lead a genuine and authentic life
<b>GA 28</b>	Social and Environmental Stewardship
<b>GA 29</b>	Readiness to make ethical decisions consistently from the galore of conflicting choices paying heed to their conscience
<b>GA 30</b>	Right life skills at the right moment

### PROGRAMME OUTCOMES (PO)

On completion (after one year) of PGDCA, the students are able,

<b>PO 1</b>	To learn the latest trends in various subjects of computers applications.
<b>PO 2</b>	To learn computer applications in different fields like banking, insurance, software industry, govt & Corporate sectors.
<b>PO 3</b>	To provides specialisation in computer science with technical, professional and communications skills. It also trains students to become future IT professionals.

## Curriculum for PGDCA

<b>PO 4</b>	To design, implement and evaluate a computer-based system, process, component, or programme.
<b>PO 5</b>	To Design and develop applications to analyze and solve all computer related problems.

### PROGRAMME SPECIFIC OUTCOMES (PSO)

On completion (after one year) of PGDCA, the students are able to

<b>PSO 1</b>	To expose the students to open Source technologies so that they become familiar with it and can seek appropriate opportunity in trade and industry
<b>PSO 2</b>	To the ability to employ modern computer languages and graphics editor for their successful career, to create platforms to become an entrepreneur and a relish for higher studies.
<b>PSO 3</b>	To train themselves professionally in the areas of programming, multimedia, animation, web designing, and networking and to acquire knowledge in various domains based electives.
<b>PSO 4</b>	To generate ideas of innovation and to identify, formulate and solve problems in software solutions, outsourcing services, public and private sectors
<b>PSO 5</b>	To equip the students to meet the requirement of Corporate world and Industry standards

**FATIMA COLLEGE (AUTONOMOUS), MADURAI-18****DEPARTMENT OF PGDCA****PROGRAMME CODE: PDB**

<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>HR S / WK</b>	<b>CREDI T</b>	<b>CIA Mk s</b>	<b>ES E Mk s</b>	<b>TOT . MKs</b>
<b>SEMESTER - I</b>						
19PDB10 1	Computer Fundamentals	3	3	40	60	100
19PDB10 2	Problem solving using C	3	3	40	60	100
19PDB10 3	Web Designing	3	3	40	60	100
19PDB10 4	Lab -I Programming in C	3	2	40	60	100
19PDB10 5	Lab -II Web Programming	3	2	40	60	100
21PDB10 6	Lab -III Design Techniques	3	2	40	60	100
19PDB10 7	Mini Project	-	4	40	60	100
<b>Total</b>		<b>18</b>	<b>19</b>			
<b>SEMESTER - II</b>						
19PDB20 1	Database Management System	4	3	40	60	100
21PDB20 2	Python Programming	4	3	40	60	100
19PDB20 3	Lab -IV RDBMS	3	2	40	60	100
19PDB20 4	Lab -V Python Programming	3	2	40	60	100



Curriculum for PGDCA

COURSE CODE	COURSE TITLE	HR S / WK	CREDI T	CIA Mk s	ES E Mk s	TOT . MKs
19PDB20 5	Project	4	4	40	60	100
19PDB20 6	Internship	-	5	100	-	100
<b>Total</b>		<b>18</b>	<b>19</b>	-	-	-

**OFF-CLASS PROGRAMME**

Courses	Hrs .	Credit s	Semest er in which the course is offered	CIA Mk s	ES E Mk s	Total Mark s
<b>COMPUTER APPLICATIONS</b> For 1 Semester – UG SCIENCE (I Yr)	30	2	I	100	-	100
<b>COMPUTER APPLICATIONS</b> For II Semester – UG ARTS (I Yr)	30	2	II	100	-	100
<b>TOTAL</b>	60	4		100		100

• **Lab Courses :**

## Curriculum for PGDCA

- A range of 10-15 exercises per semester
- **Internship:**
  - Duration-1 month (2<sup>nd</sup> Week of Feb to 2<sup>nd</sup> week of Mar-before college gets closed)
- **Project:**
  - Evaluation components-Report writing + Viva Voce (Internal marks-40) + External marks 60

### PGDCA SEMESTER –I

PROGRAMM E CODE	COURSE CODE	COURSE TITLE	CATEGOR Y	HRS	CREDITS
OSCA	19PDB101	COMPUTER FUNDAMENTALS	LECTURE	3	3

### COURSE DESCRIPTION

To Study about the concepts, structure and mechanisms of operating systems. To examine the operations of processes and threads, scheduling, deadlock, memory management and file systems.

### COURSE OBJECTIVES

1. To have in-depth knowledge about the functionalities of the operating systems.
2. To learn the mechanisms of OS to handle processes and threads and their communication.
3. To learn the mechanisms involved in memory management

To gain knowledge on distributed operating system concepts

**UNIT I :INTRODUCTION TO COMPUTER(6HRS)**

Introduction–Types of computers-Characteristics of Computers- Classification of Digital Computer Systems-Anatomy of a Digital Computer-Application of IT (Computers Entertainment, Science and Medicine)

**UNIT II: PROCESSES (6HRS)**

Introduction: Definition, Main frame System, Multiprocessor System, Distributed systems – Process: Process concept, Process scheduling.

**UNIT III: CPU SCHEDULING, PROCESS SYNCHRONIZATION (6HRS)**

CPU Scheduling: Basic concepts – scheduling criteria – scheduling algorithms – Process Synchronization: Background – the critical section problem, Semaphores – Usage, Monitors.

**UNIT IV: MEMORY MANAGEMENT (6HRS)**

Background – Swapping, Contiguous Memory Allocations, Paging, Segmentation, Segmentation with paging. Background – demand paging – page replacement algorithms – allocation of frames – thrashing

**UNIT V: FILESYSTEM CONCEPTS (6HRS)**

File concept – access methods – directory structures – protection – File system structure – allocation methods.

**REFERENCE BOOKS:**

## Curriculum for PGDCA

1. Alexis Leon, Mathews Leon, “Fundamentals of Information Technology”, Leon Press, 1999.
2. Deitel H.M, Operating System, 7th Edition, Pearson Education, 1996
3. Silberschatz Galvin Gagne, Operating System Concept, VI Edition, John Wiley’s Sons, 2010.
4. Operating System, Concept & Design, II Edition, 2001 TATA McGraw – Hill.
5. Abraham Silberschatz, Peter Baer Galvin, Operating System Concepts, VII Edition ,2014.

### **WEB REFERENCES :**

1. <http://Williamstallings.com/os/animations>
2. [https://www.tutorial.com/operating\\_system/](https://www.tutorial.com/operating_system/)

### **COURSE CONTENTS & LECTURE SCHEDULE:**

<b>Module No.</b>	<b>Topic</b>	<b>No. of Lectures</b>	<b>Teaching Pedagogy</b>	<b>Teaching Aids</b>
<b>UNIT 1 - INTRODUCTION TO COMPUTERS</b>				
1.1	Introduction–Types of computers	3	Chalk & Talk	Black Board
1.2	Characteristics of Computers	3	Chalk & Talk	Black Board
1.3	Classification of Digital Computer Systems	3	Chalk & Talk	Black Board

## Curriculum for PGDCA

1.4	Anatomy of a Digital Computer	3	Chalk & Talk	Black Board
1.5	Application of IT( Computers Entertainment, Science and Medicine)	3	Chalk & Talk	Black Board
<b>UNIT 2: PROCESSES</b>				
1.1	Definition,	3	Chalk & Talk	Black Board
1.2	Main frame System	3	Chalk & Talk	LCD
1.3	Multiprocessor System	3	Lecture	PPT & White board
1.4	Distributed systems, Process	3	Lecture	Smart Board
1.5	Process concept	3	Lecture	Black Board
1.6	Process scheduling	3	Discussion	Google classroom
<b>UNIT 3: CPU SCHEDULING, PROCESS SYNCHRONIZATION</b>				
2.1	Basic concepts, scheduling criteria	3	Chalk & Talk	Black Board
2.2	Scheduling algorithms, Process Synchronization	3	Chalk & Talk	LCD
2.3	Background	3	Lecture	PPT & White board

Curriculum for PGDCA

2.4	the critical section problem	3	Lecture	Smart Board
2.5	Semaphores	3	Lecture	Black Board
2.6	Usage, Monitors	3	Discussion	Google classroom
<b>UNIT -4 MEMORY MANAGEMENT</b>				
4.1	Background	3	Chalk & Talk	Black Board
4.2	Swapping, Contiguous Memory Allocations	3	Chalk & Talk	LCD
4.3	Paging	3	Lecture	PPT & White board
4.4	Segmentation	3	Lecture	LCD
4.5	Segmentation with paging	3	Lecture	LCD
4.6	Background, demand paging	3	Discussion	Google classroom
4.7	Page replacement algorithms	3	Lecture	Black Board
4.8	Allocation of frames	3	Lecture	Black Board
4.9	Thrashing	3	Lecture	Black Board
<b>UNIT -5 FILESYSTEM CONCEPTS</b>				
5.1	File concept	3	Chalk & Talk	Black Board
5.2	Access methods	3	Chalk & Talk	LCD

### Curriculum for PGDCA

5.3	Directory structures	3	Lecture	PPT & White board
5.4	Protection	3	Lecture	Smart Board
5.5	File system structure	3	Lecture	Black Board
5.6	Allocation methods	3	Discussion	Google classroom

### INTERNAL - PG

Levels	C1	C2	C3	C4	C5	Total Scholastic Marks	Non Scholastic Marks C6	CIA Total	% of Assessment
	T1	T2	Seminar	Assignment	OBT/PPT				
	10 Mks.	10 Mks.	5 Mks.	5 Mks	5 Mks	35 Mks.	5 Mks.	40 Mks.	
K2	4	4	-	-	-	8	-	8	20 %
K3	2	2	-	5	-	9	-	9	22.5 %
K4	2	2	-	-	5	9	-	9	22.5 %
K5	2	2	5	-	-	9	-	9	22.5 %
Non Scholastic	-	-	-	-	-		5	5	12.5 %
Total	10	10	5	5	5	35	5	40	100 %

### END SEMESTER - PG

## Curriculum for PGDCA

Levels	Section A 10Mks	Section B 20Mks.	Section C 10Mks	Section D 10Mks.	Section E 10Mks.	Total 60Mks.	
K2	10	5	-	-	-	15	25 %
K3	-	5	10	-	-	15	25 %
K4	-	5	-	-	10	15	25 %
K5	-	5	-	10	-	15	25 %
Total	10	20	10	10	10	60	100 %

### CIA

Scholastic	<b>35</b>
Non Scholastic	<b>5</b>
	<b>40</b>

✓ All the course outcomes are to be assessed in the various CIA components.

✓ The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :

**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ The I PG course teachers are requested to start conducting S1, W1, M1.

## EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total



## Curriculum for PGDCA

<b>5</b>	<b>10</b>	<b>15</b>	<b>5</b>	<b>5</b>	<b>40</b>	<b>60</b>	<b>100</b>
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**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic

### COURSE OUTCOMES

On the successful completion of the course, students will be able to:

<b>NO.</b>	<b>COURSE OUTCOMES</b>	<b>KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)</b>	<b>PSOs ADDRESSED</b>
<b>CO 1</b>	Outline the structure of OS, basic architectural components	<b>K1</b>	<b>PSO1&amp; PSO2</b>
<b>CO 2</b>	Analyse the different scheduling algorithms and critical section problems	<b>K1, K2 &amp; K3</b>	<b>PSO1, PSO2, PSO3</b>
<b>CO 3</b>	Critique device and resource management techniques by concentrating on deadlocks	<b>K1, K2 &amp; K3</b>	<b>PSO5</b>
<b>CO 4</b>	Identify and know about memory management techniques	<b>K1, K2, K3 &amp; K4</b>	<b>PSO3, PSO5</b>

## Curriculum for PGDCA

<b>CO 5</b>	Interpret the mechanisms adopted for file sharing in distributed Applications	<b>K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>
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### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>3</b>

### Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>CO5</b>	<b>1</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>3</b>

**COURSE DESIGNER:**

**STAFF NAME: 1. AROCKIA JACKULINE JONI J**

**2.PUNITHA ROSLINE A**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME &SIGNATURE**

**PGDCA  
SEMESTER –I**

<b>PROGRAMME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATE GORY</b>	<b>HRS/WE EK</b>	<b>CREDITS</b>
<b>OSCA</b>	<b>19PDB102</b>	<b>Problem Solving Using C</b>	<b>PG Core</b>	<b>3</b>	<b>3</b>

**COURSE DESCRIPTION:**

To develop programs using **C programming** language, in order to solve simple to moderate problems.

**COURSE OBJECTIVE:**

- To introduce and form a firm foundation in programming.
- To stress the importance of clarity, simplicity the efficiency in writing

**UNIT I:INTRODUCTION TO ‘C’**

**(6HRS)**

Overview of C-Constants, Variables and Datatypes – Operators and Expression – Managing Input and output Operators.

**UNIT II:DECISION MAKING, BRANCHING AND LOOPING (6HRS)**

Simple If Statement - The if else Statement - Nesting of if...else statement - The Else if Ladder - The Switch Statement - The Conditional Operator – The GOTO Statements – The while Statements – The DO Statements – The For Statements – Jump in Loops.

**UNIT III:ARRAYS, STRINGS & FUNCTIONS (6HRS)**

One Dimensional Arrays - Two Dimensional Arrays - Initializing Two Dimensional Arrays - Multi - Dimensional Arrays. Declaring and Initializing and String Variables – Reading and Writing of Strings – Comparison of Two Strings.

**UNIT IV:FUNCTION DEFINITION (6HRS)**

Elements of User-defined Functions – Definition of Functions – Function Calls – Function Declaration – Category of Function – Recursion

**UNIT V:STRUCTURES AND POINTERS (6HRS)**

Definition - Giving Values to Members – Structure Initialization -Comparison of Structure Variables - Array of Structures - Declaring and Initializing Pointers - Accessing a Variable through Pointers – **Pointer Expression.**

**TEXT BOOK:** Programming in ANSI C - E.Balagurusamy, Tata McGraw-Hill Publications. Edition:- 5<sup>th</sup> Edition.

**Chapters:**1-12. (Except – 10.9, 10.10, 10.11)

**REFERENCE BOOK:** Programming with C - Byron S.Gottfried, Tata McGraw - Hill Publications.

<b>PROBLEM SOLVING USING C – 19PDB 102</b>	
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## Curriculum for PGDCA

<b>UNIT - I INTRODUCTION TO C</b>				
<b>Module No.</b>	<b>Topic</b>	<b>No. of Lectures</b>	<b>Teaching Pedagogy</b>	<b>Teaching Aids</b>
1.1	Overview of C-Constants	1	Lecture	PPT & White board
1.2	Variables and Data types	1	Lecture	PPT & White board
1.3	Operators and Expression	1	Lecture	PPT & White board
1.4	Managing Input and output Operators	1	Lecture	LCD
1.5	Managing Input and output Operators	1	Lecture	PPT
<b>UNIT - II DECISION MAKING, BRANCHING AND LOOPING</b>				
2.1	Decision making, branching and looping	1	Lecture	PPT & White board
2.2	Simple If Statement - The if else Statement - Nesting of if...else statement - The Else if Ladder	1	Lecture	PPT & White board
2.3	The switch statement - the conditional operator – the goto statements	4	Lecture	PPT & White board
2.4	The while Statements – The DO Statements	1	Lecture	Smart Board
2.5	The for statements & Jump in loops	1	Lecture	PPT

## Curriculum for PGDCA

<b>UNIT –III ARRAYS, STRINGS &amp; FUNCTIONS</b>				
3.1	Arrays, strings & functions	1	Lecture	PPT & White board
3.2	One dimensional arrays - two dimensional arrays - initializing two dimensional arrays -	1	Lecture	PPT & White board
3.3	Multi - dimensional arrays	1	Lecture	PPT & White board
3.4	Declaring and Initializing and String Variables .	1	Lecture	Smart Board
3.5	Reading and Writing of Strings & Comparison of Two Strings	1	Lecture	PPT
<b>UNIT -IV TITLEFUNCTION DEFINITION</b>				
4.1	Function definition	1	Lecture	PPT & White board
4.2	Elements of User-defined Functions – Definition of Functions	1	Lecture	PPT & White board
4.3	Function calls – function declaration	1	Lecture	PPT & White board
4.4	Category of Function	1	Lecture	LCD
4.5	Recursion	1	Lecture	PPT
<b>UNIT -VSTRUCTURES AND POINTERS</b>				
5.1	Structures and pointers	1	Lecture	PPT & White board

### Curriculum for PGDCA

5.2	Structures Definition - Giving Values to Members	1	Lecture	PPT & White board
5.3	Structure Initialization - Comparison of Structure Variables - Array of Structures	1	Lecture	PPT & White board
5.4	Declaring and Initializing Pointers - Accessing a Variable through Pointers	1	Lecture	LCD
5.5	Pointer expression	1	Lecture	PPT

### INTERNAL - PG

Levels	C1	C2	C3	C4	C5	Total Scholastic Marks	Non Scholastic Marks C6	CIA Total	% of Assessment
	T1 10 Mks.	T2 10 Mks.	Seminar 5 Mks.	Assignment 5 Mks.	OBT/PPT 5 Mks.	35 Mks.	5 Mks.	40 Mks.	
K2	4	4	-	-	-	8	-	8	20 %
K3	2	2	-	5	-	9	-	9	22.5 %
K4	2	2	-	-	5	9	-	9	22.5 %

### Curriculum for PGDCA

<b>K5</b>	<b>2</b>	<b>2</b>	<b>5</b>	<b>-</b>	<b>-</b>	<b>9</b>	<b>-</b>	<b>9</b>	<b>22.5 %</b>
<b>Non Scholastic</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>-</b>		<b>5</b>	<b>5</b>	<b>12.5 %</b>
<b>Total</b>	<b>10</b>	<b>10</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>35</b>	<b>5</b>	<b>40</b>	<b>100 %</b>

### END SEMESTER - PG

<b>Levels</b>	<b>Section A 10Mks</b>	<b>Section B 20Mks.</b>	<b>Section C 10Mks</b>	<b>Section D 10Mks.</b>	<b>Section E 10Mks.</b>	<b>Total 60Mks.</b>	
<b>K2</b>	<b>10</b>	<b>5</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>15</b>	<b>25 %</b>
<b>K3</b>	<b>-</b>	<b>5</b>	<b>10</b>	<b>-</b>	<b>-</b>	<b>15</b>	<b>25 %</b>
<b>K4</b>	<b>-</b>	<b>5</b>	<b>-</b>	<b>-</b>	<b>10</b>	<b>15</b>	<b>25 %</b>
<b>K5</b>	<b>-</b>	<b>5</b>	<b>-</b>	<b>10</b>	<b>-</b>	<b>15</b>	<b>25 %</b>
<b>Total</b>	<b>10</b>	<b>20</b>	<b>10</b>	<b>10</b>	<b>10</b>	<b>60</b>	<b>100 %</b>

### CIA

<b>Scholastic</b>	<b>35</b>
<b>Non Scholastic</b>	<b>5</b>
	<b>40</b>

✓ **All the course outcomes are to be assessed in the various CIA components.**

✓ **The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :**



**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ **The I PG course teachers are requested to start conducting S1, W1, M1.**

## EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total
5	10	15	5	5	40	60	100

**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic

## COURSE OUTCOMES

On the successful completion of the course, students will be able to:

NO.	COURSE OUTCOMES	KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)	PSOs ADDRESSED
CO 1	Acquire basic understanding of C Programming	K1	PSO1, PSO2

## Curriculum for PGDCA

<b>CO 2</b>	Illustrate how arrays and strings are implemented in C	<b>K1&amp; K2</b>	<b>PSO1, PSO2,PSO3</b>
<b>CO 3</b>	Utilize the knowledge of Functions and Pointers	<b>K1 &amp; K2</b>	<b>PSO3, PSO4</b>
<b>CO 4</b>	Analyze the memory management concept in C using structure and Unions	<b>K1, K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>
<b>CO 5</b>	Outline the file operations in C	<b>K2, K3&amp; K4</b>	<b>PSO5</b>

### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	3	3	1	2	1
CO2	3	3	3	2	1
CO3	2	2	3	3	2
CO4	2	2	2	3	3
CO5	2	2	2	2	3

### Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
CO1	3	3	2	2	1
CO2	3	3	2	1	2
CO3	3	2	2	3	3
CO4	2	1	2	3	2
CO5	3	2	2	1	3

**COURSE DESIGNER:**

**STAFF NAME: 1. AROCKIA JACKULINE JONI J**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

**PGDCA  
SEMESTER -I**

<b>PROGRAMM E CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATEGOR Y</b>	<b>HRS/WEE K</b>	<b>CREDIT S</b>
<b>OSCA</b>	<b>19PDB103</b>	<b>WEB DESIGNING</b>	<b>PG Core</b>	<b>3</b>	<b>3</b>

**COURSE DESCRIPTION:**

To provide the student with foundational programming knowledge and skills for application development on the Internet.

**COURSE OBJECTIVE:**

- To teach the basic concept of designing a webpage.

**UNIT I:**

**(6HRS)**

**INTRODUCTION TO HTML:** Information Files Creation-Web Server-Web Client/Browser-Internet & Intranet-HTML-Commonly Used HTML Commands-Structure of an HTML Program, Titles and Footers, Text Formatting, Emphasizing Material in a Webpage, Text Styles and Other Text Effects.

**UNIT II:**

**(6HRS)**

**GRAPHICS AND FRAMES:** Types of Lists, Adding Graphics to HTML Documents, Tables, Linking Documents, Frames.

**UNIT III:**

**(6HRS)INTRODUCING TO JAVASCRIPT:** Advantages – Writing JavaScript – Basic Programming Techniques – Type Casting, Creating Variables, Operators and Expressions, Conditional Checking, Super Controlled – Functions – User-defined Functions – Dialogue Boxes.

**UNIT IV:**

**(6HRS)JAVASCRIPT**

**DOCUMENT**

**OBJECT**

**MODEL:**Introduction-Assisted Style Sheets DOM[JSSS DOM]- Understanding Objects in HTML- Browser Objects-Object Hierarchy-Handling Events. Forms used by a Website: Form Object-Other Built-in Objects in JavaScript-User Defined Objects.

**UNIT V:**

**(6HRS)DYNAMIC HTML:**Cascading Style Sheets: Font, Color&

Background, Text, Border, Margin Related and Text Attributes – Use of Class.

**Text Books :**

1. “Web enabled commercial Application development using HTML, JAVA Script, DHTML and PHP” Ivan Bayross, 4<sup>th</sup> Edition, BPB Publications.

2. Alexis Leon, Mathews Leon, “Fundamentals of Information Technology”,  
Leon Press, 1999

**Chapters:**

Book 1 : 2–10 & 12.

Book 2 : 21(21.1-21.17) , 23(23.1-23.4)

**Reference Book:**

“Web Designing with HTML, JAVA Script, VB Script & Int-to Ecommerce Networking  
Internet”, Lokesh Vats, Cyber Tech Publication New Delhi 2003.

WEB DESIGNING – PDB103				
Module No.	Topic	No. of Lectures	Teaching Pedagogy	Teaching Aids
<b>UNIT -I                      TITLEINTRODUCTION TO HTML</b>				
1.1	Information files creation-web server-web client/browser-internet & intranet	1	Lecture	PPT
1.2	HTML-Commonly Used HTML Commands-Structure of an HTML Program	2	Lecture	PPT & White board
1.3	Titles and Footers, Text Formatting	1	Lecture	LCD
1.4	Emphasizing Material in a Webpage	1	Lecture	PPT
1.5	Text Styles and Other Text Effects.	1	Lecture	PPT & White board
<b>UNIT –II                      TITLEGRAPHICS AND FRAMES</b>				
2.1	Types of Lists Documents	1	Lecture	PPT & White board

## Curriculum for PGDCA

2.2	Adding Graphics to HTML	1	Lecture	PPT & White board
2.3	Tables	1	Lecture	PPT & White board
2.4	Linking Documents	1	Lecture	Smart Board
2.5	Frames	1	Lecture	PPT
<b>UNIT -III TITLEINTRODUCING TO JAVASCRIPT</b>				
3.1	Introducing to JavaScript	1	Lecture	PPT & White board
3.2	Advantages – Writing JavaScript – Basic Programming Techniques	1	Lecture	PPT & White board
3.3	Type Casting, Creating Variables, Operators and Expressions,	1	Lecture	PPT & White board
3.4	Conditional checking, super controlled – functions	1	Lecture	LCD
3.5	User-defined Functions – Dialogue Boxes.	1	Lecture	PPT
<b>UNIT -IV TITLEJAVASCRIPT DOCUMENT OBJECT MODEL</b>				
4.1	JavaScript document object model	1	Lecture	PPT & White board
4.2	Introduction-assisted style sheets dom[jsssdom]	1	Lecture	PPT & White board
4.3	Understanding Objects in HTML- Browser Objects	1	Lecture	PPT & White board

## Curriculum for PGDCA

4.4	Object Hierarchy-Handling Events. Forms used by a Website.	1	Lecture	LCD
4.5	Form Object-Other Built-in Objects in JavaScript-User Defined Objects.	1	Lecture	PPT
<b>UNIT -V                      TITLEDYNAMIC HTML</b>				
5.1	Dynamic HTML	1	Lecture	PPT
5.2	Cascading style sheets: font	2	Lecture	PPT & White board
5.3	Color& background, text	1	Lecture	LCD
5.4	Border, Margin Related and Text Attributes	1	Lecture	PPT
5.5	Use of class	1	Lecture	PPT & White board

## INTERNAL - PG

Levels	C1	C2	C3	C4	C5	Total Scholastic Marks	Non Scholastic Marks C6	CIA Total	% of Assessment
	T1	T2	Seminar	Assignment	OBT/PPT				
	10 Mks.	10 Mks.	5 Mks.	5 Mks	5 Mks	35 Mks.	5 Mks.	40 Mks.	
<b>K2</b>	<b>4</b>	<b>4</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>8</b>	<b>-</b>	<b>8</b>	<b>20 %</b>
<b>K3</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>5</b>	<b>-</b>	<b>9</b>	<b>-</b>	<b>9</b>	<b>22.5 %</b>
<b>K4</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>-</b>	<b>5</b>	<b>9</b>	<b>-</b>	<b>9</b>	<b>22.5 %</b>

### Curriculum for PGDCA

K5	2	2	5	-	-	9	-	9	22.5 %
Non Scholastic	-	-	-	-	-		5	5	12.5 %
Total	10	10	5	5	5	35	5	40	100 %

### END SEMESTER - PG

Levels	Section A 10Mks	Section B 20Mks.	Section C 10Mks	Section D 10Mks.	Section E 10Mks.	Total 60Mks.	
K2	10	5	-	-	-	15	25 %
K3	-	5	10	-	-	15	25 %
K4	-	5	-	-	10	15	25 %
K5	-	5	-	10	-	15	25 %
Total	10	20	10	10	10	60	100 %

### CIA

Scholastic	<b>35</b>
Non Scholastic	<b>5</b>
	<b>40</b>

✓ All the course outcomes are to be assessed in the various CIA components.

✓ The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :

**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ The I PG course teachers are requested to start conducting S1, W1, M1.



## EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total
5	10	15	5	5	40	60	100

**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic

## COURSE OUTCOMES

On the successful completion of the course, students will be able to:

NO.	COURSE OUTCOMES	KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)	PSOs ADDRESSED
CO 1	Acquire basic understanding of Web designing	K1	PSO1, PSO2
CO 2	Writing valid and concise code for web pages	K1& K2	PSO1, PSO2, PSO3

## Curriculum for PGDCA

<b>CO 3</b>	Utilize the knowledge of web creation	<b>K1 &amp; K2</b>	<b>PSO3, PSO4</b>
<b>CO 4</b>	Analyze the validations for website	<b>K1, K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>
<b>CO 5</b>	Outline the file operations	<b>K2, K3&amp; K4</b>	<b>PSO5</b>

### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>

### Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>

**COURSE DESIGNER:**

**STAFF NAME: 1. PUNITHAROSLINE A**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

**PGDCA**

**SEMESTER -I**

<b>PROGRA MME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATEGO RY</b>	<b>HRS/ WEEK</b>	<b>CREDI TS</b>
<b>OSCA</b>	<b>19PDB104</b>	<b>LAB-I Programming in C</b>	<b>PG Core</b>	<b>3</b>	<b>2</b>

**COURSE DESCRIPTION:**

To develop programs using **C programming** language, in order to solve simple to moderate problems.

**COURSE OBJECTIVE:**

## Curriculum for PGDCA

1. To develop programming skills in C.To understand fundamentals of programming such as variables, conditional and iterative execution, methods, etc.
2. To develop programming skills in C.

### PROGRAM LIST:

To develop simple C programs using the following concepts

- Conditional Statements
- Looping Statements
- Arrays
- Strings
- Functions
- Structures
- Pointers
- Files

### COURSE CONTENTS & LECTURE SCHEDULE:

Module No.	Topic	No. of Lectures	Teaching Pedagogy	Teaching Aids
<b>LAB -I PROGRAMMING IN C -19PDB104</b>				
1.1	Conditional Statements	1	Demo & Working in Lab	LCD
1.2	Looping Statements	1	Demo & Working in Lab	LCD

## Curriculum for PGDCA

1.3	Arrays	1	Demo & Working in Lab	LCD
1.4	Strings	1	Demo & Working in Lab	LCD
1.5	Functions	1	Demo & Working in Lab	LCD
1.6	Structures	1	Demo & Working in Lab	LCD
1.7	Files	1	Demo & Working in Lab	LCD
1.8	Pointers	1	Demo & Working in Lab	LCD

## COURSE OUTCOMES

On the successful completion of the course, students will be able to:

NO.	COURSE OUTCOMES	KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)	PSOs ADDRESSED
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## Curriculum for PGDCA

<b>CO 1</b>	Acquire basic understanding of C programming	<b>K1</b>	<b>PSO1, PSO2</b>
<b>CO 2</b>	Illustrate how arrays and strings are implemented in C	<b>K1&amp; K2</b>	<b>PSO1, PSO2,PSO3</b>
<b>CO 3</b>	Utilize the knowledge of Functions and Pointers	<b>K1 &amp; K2</b>	<b>PSO3, PSO4</b>
<b>CO 4</b>	Analyze the memory management concept in C using structure and Unions	<b>K1, K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>
<b>CO 5</b>	Outline the file operations in C	<b>K2, K3&amp; K4</b>	<b>PSO5</b>

### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>

### Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>3</b>

## Curriculum for PGDCA

### CIA

Scholastic	<b>35</b>
Non Scholastic	<b>5</b>
	<b>40</b>

✓ **All the course outcomes are to be assessed in the various CIA components.**

✓ **The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :**

**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ **The I PG course teachers are requested to start conducting S1, W1, M1.**

### EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total
5	10	15	5	5	40	60	100

**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic

Curriculum for PGDCA

**COURSE DESIGNER:**

**STAFF NAME: 1. AROCKIA JACKULINE JONI J**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

**PGDCA**

**SEMESTER –I**

<b>PROGRAMME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATE GORY</b>	<b>HRS/WEEK</b>	<b>CREDITS</b>
<b>OSCA</b>	<b>19PDB10 5</b>	<b>LAB-II Web Programming</b>	<b>PG Core</b>	<b>3</b>	<b>2</b>



**COURSE DESCRIPTION:**

- To provide the student with foundational programming knowledge and skills for application development on the Internet.
- To create and design digital images and illustrations for print and Web publication.

**COURSE OBJECTIVE:**

- To teach the basic concept of designing a webpage.

**PROGRAM LIST:**

- Write a simple HTML document with the title as HOME PAGE with all basic tags.
- Write a program to have a **text and an image as links** to another document.
- Create a table with different formats for each column.
- Create a simple Application form.
- Create a Frameset with two frames. In the frames, links should be displayed and in the right the target file of the link should be displayed.
- Create an **External Style Sheet, Table Style.**
- Built -in Objects.
- **User Defined Functions.**
- Dialog Boxes.
- **Login Form**

**COURSE CONTENTS & LECTURE SCHEDULE:**

Module No.	Topic	No. of Lectures	Teaching Pedagogy	Teaching Aids
LAB -II WEB PROGRAMMING				

## Curriculum for PGDCA

1.1	HTML- Home Page	1	Demo & Working in Lab	LCD
1.2	Image Src	1	Demo & Working in Lab	LCD
1.3	Table Creation	1	Demo & Working in Lab	LCD
1.4	Application Form	1	Demo & Working in Lab	LCD
1.5	Frameset	1	Demo & Working in Lab	LCD
1.6	Built-in Object	1	Demo & Working in Lab	LCD
1.7	User defined functions	1	Demo & Working in Lab	LCD
1.8	Dialog box and Login form	1	Demo & Working in Lab	LCD

### COURSE OUTCOMES

On the successful completion of the course, students will be able to:

NO.	COURSE OUTCOMES	KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)	PSOs ADDRESSED
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## Curriculum for PGDCA

<b>CO 1</b>	Acquire basic understanding of Web designing	<b>K1</b>	<b>PSO1, PSO2</b>
<b>CO 2</b>	Writing valid and concise code for web pages	<b>K1&amp; K2</b>	<b>PSO1, PSO2,PSO3</b>
<b>CO 3</b>	Utilize the knowledge of web creation	<b>K1 &amp; K2</b>	<b>PSO3, PSO4</b>
<b>CO 4</b>	Analyze the validations for website	<b>K1, K2, K3 &amp;K4</b>	<b>PSO4, PSO5</b>
<b>CO 5</b>	Outline the file operations	<b>K2, K3&amp; K4</b>	<b>PSO5</b>

### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>

### Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>

## Curriculum for PGDCA

<b>CO5</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
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### CIA

Scholastic	<b>35</b>
Non Scholastic	<b>5</b>
	<b>40</b>

✓ **All the course outcomes are to be assessed in the various CIA components.**

✓ **The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :**

**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ **The I PG course teachers are requested to start conducting S1, W1, M1.**

## EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total
5	10	15	5	5	40	60	100

**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic

Curriculum for PGDCA

**COURSE DESIGNER:**

**STAFF NAME: 1. PUNITHAROSLINE A**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

**PGDCA**

**SEMESTER -I**

PROGRAMME CODE	COURSE CODE	COURSE TITLE	CATE GORY	HRS/WEEK	CREDITS
PGD	21PDB106	LAB – III DESIGN TECHNIQUES	PG Core	3	2

**COURSE DESCRIPTION**

## Curriculum for PGDCA

This course gives knowledge on the editing of images and created animated images.

### **COURSE OBJECTIVE:**

1. To develop skills for editing and altering photographs through tools, layers, and the adjustments panel.
2. To know about basic photo repairs and color enhancements
3. To design impressive cards for various occasions.

### **PHOTOSHOP**

- Open an image and modify it using smudge tool.
- Change a Black and White photograph into Color.
- Create an image using gradient fills.
- Import an image and remove the portion from the plain background and fix it in another background.
- Type a text and create plastic effect.
- Create a Web photo gallery.

### **COREL DRAW**

1. Design a Logo for Coffee Shop.
2. Create a 3D button for a Web Page.
3. Create a Logo for Pepsi Company.
4. Create a Logo for Whatsapp.
5. Create a Logo for Olymbic.
6. Create the Car Advertisement in Corel Draw.

### **COURSE CONTENTS & LECTURE SCHEDULE:**

Curriculum for PGDCA

Module No.	Topic	No. of Lectures	Teaching Pedagogy	Teaching Aids
<b>LAB II DESIGN TECHNIQUES – 19PDB106</b>				
1.1	Marquee Tool, Crop Tool, Lasso Tool- Move Tool	2	Demo & Working in Lab	LCD
1.2	Gradient fills	2	Demo & Working in Lab	LCD
1.3	Rubber, Clone Stamp tool, Eraser Tool, Paint Brush Tool, Art History Brush Tool, Text Tool	2	Demo & Working in Lab	LCD
1.4	Resizing, Rotating of Images, Sharpen, Blur Filters, Noise Filters, Render Filters	2	Demo & Working in Lab	LCD
1.5	3D transform	2	Demo & Working in Lab	LCD
1.6	Introduction, Selecting Objects, Creating Basic Shapes, Reshaping Objects	2	Demo & Working in Lab	LCD
1.7	Organizing objects, Applying Color fills, Outline -Artistic	2	Demo & Working in Lab	LCD
1.8	Paragraph Text Formatting, Applying Effects	2	Demo & Working in Lab	LCD

## COURSE OUTCOMES

On the successful completion of the course, students will be able to:

## Curriculum for PGDCA

<b>NO.</b>	<b>COURSE OUTCOMES</b>	<b>KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)</b>	<b>PSOs ADDRESSED</b>
<b>CO 1</b>	Analyze on the various tools of Photoshop	<b>K1</b>	<b>PSO1&amp; PSO2</b>
<b>CO 2</b>	Compare different types of filters used in photop	<b>K1, K2</b>	<b>PSO2, PSO4</b>
<b>CO 3</b>	Apply the techniques available in CorelDraw	<b>K1 &amp; K3</b>	<b>PSO4, PSO5</b>
<b>CO 4</b>	Create animated banners and various simple animations	<b>K3&amp; K4</b>	<b>PSO3</b>
<b>CO 5</b>	How to prepare and process photos for the Web?	<b>K2, K3&amp; K4</b>	<b>PSO5</b>

### Mapping COs Consistency with PSOs

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>

### Mapping of COs with POs

<b>CO/PO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>



Curriculum for PGDCA

CO2	3	3	2	1	2
CO3	3	2	2	3	3
CO4	2	1	2	3	2
CO5	3	2	2	3	3

**COURSE DESIGNER**

**STAFF NAME: 1. RAMYA R**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

Curriculum for PGDCA

**PGDCA**

**SEMESTER –I**

<b>PROGRAMME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATE GORY</b>	<b>HRS/ WEEK</b>	<b>CREDITS</b>
<b>OSCA</b>	<b>19PDB10 7</b>	<b>Mini Project</b>	<b>PG Core</b>	<b>-</b>	<b>4</b>

**PGDCA****SEMESTER –II**

PROGRAMME CODE	COURSE CODE	COURSE TITLE	CATEGORY	HRS/WEEK	CREDITS
OSCA	19PDB201	Database Management System	PG Core	4	3

**COURSE DESCRIPTION:**

To inculcate knowledge on RDBMS concepts and Programming with SQL.

**COURSE OBJECTIVE:**

- To encapsulate the implementation of Database System Concepts in SQL.

**UNIT I: (6HRS)**

**INTRODUCTION TO DATABASE MANAGEMENT SYSTEM** – Characteristics of Data Base –Services Provided by DBMS-Types of DBMS.

**UNIT II: (6HRS)**

**INTRODUCTION TO RDBMS**-The Relational Data Structure - Data Integrity-Domain Constraints-Entity integrity - Referential Integrity - Operational Constraints-Relational Data Manipulation- Entities and Attributes - ER model-Relationship- ER Diagram.

**UNIT III: (6HRS)**

**DATA NORMALIZATION**-Three Normal form analyses: FIRST NORMAL FORM, SECOND NORMAL FORM, THIRD NORMAL FORM – BCNF-Denormalization.

**UNIT IV: (6HRS)**

**INTRODUCTION TO SQL AND DDL, DML** - SQL data types and literals – Types of SQL commands- SQL Operators-Logical Operators-Set Operators-Operators Precedence- Creating, Dropping and Altering tables and views: Creating a table – Dropping tables – Altering tables – Creating a view – Creating a table from a table. Changing Date: insert-rollback, commit and auto commit-delete-update.

**UNIT V:****(6HRS)**

**QUERIES AND SUB QUERIES**-Selecting columns- AND, OR, NOT-Aggregate Function-General rules-COUNT, SUM, AVG –Insert, Update, Delete Statements.

**Text Book:**

Alexis Leon, Mathews Leon, “DATABASE MANAGEMENT SYSTEM”, Leon Press.

**Chapters:**

5, 7,9,11, 14, 15,17,18,19.

**Reference Book:**

DataBase System Concepts – Henry F. Korth, Abraham Silberchatz – Tata McGraw – Hill Publications.

<b>DATABASE MANAGEMENT SYSTEM –19PDB201</b>				
<b>Module No.</b>	<b>Topic</b>	<b>No. of Lectures</b>	<b>Teaching Pedagogy</b>	<b>Teaching Aids</b>
<b>UNIT - I                      TITLEINTRODUCTION TO DATABASE MANAGEMENT SYSTEM</b>				
1.1	Introduction to database management system	1	Lecture	PPT & White board
1.2	Characteristics of Data Base	1	Lecture	PPT & White board
1.3	Services Provided by DBMS	1	Lecture	PPT & White board
1.4	Services Provided by DBMS	1	Lecture	Smart Board
1.5	Types of DBMS	1	Lecture	PPT
<b>UNIT -II                      TITLEINTRODUCTION TO RDBMS</b>				
2.1	Introduction to RDBMS	1	Lecture	PPT & White board

Curriculum for PGDCA

2.2	The relational data structure - data integrity-domain constraints	1	Lecture	PPT & White board
2.3	Entity integrity - Referential Integrity	1	Lecture	PPT & White board
2.4	Operational Constraints-Relational Data Manipulation	1	Lecture	Smart Board
2.5	Entities and Attributes - ER model- Relationship- ER Diagram.	1	Lecture	PPT
<b>UNIT -III                      TITLE DATA NORMALIZATION</b>				
3.1	Data normalization	1	Lecture	PPT & White board
3.2	Three Normal form analyses: FIRST NORMAL FORM	1	Lecture	PPT & White board
3.3	Second normal form, third normal form	1	Lecture	PPT & White board
3.4	BCNF	1	Lecture	Smart Board
3.5	Denormalization.	1	Lecture	PPT
<b>UNIT -IV                      TITLE INTRODUCTION TO SQL &amp; DDL, DML</b>				
4.1	Introduction to SQL AND DDL, DML	1	Lecture	PPT
4.2	SQL data types and literals Operators Precedence- Creating, Dropping and Altering tables and views: Creating a table	1	Lecture	PPT & White board

## Curriculum for PGDCA

4.3	Types of SQL commands- SQL Operators-Logical Operators-Set Operators	1	Lecture	PPT & White board
4.4	Dropping tables – Altering tables – Creating a view – Creating a table from a table. Changing Date	1	Lecture	LCD
4.5	Insert-rollback, commit and auto commit-delete-update.	1	Lecture	PPT
<b>UNIT -V TITLEQUERIES AND SUB QUERIES</b>				
5.1	Queries and sub queries	1	Lecture	PPT & White board
5.2	Selecting columns, AND, OR, NOT	1	Lecture	PPT & White board
5.3	Aggregate Function, General rules	1	Lecture	PPT & White board
5.4	COUNT, SUM, AVG	1	Lecture	Smart Board
5.5	Insert, Update, Delete Statements.	1	Lecture	PPT

Curriculum for PGDCA

**INTERNAL - PG**

Levels	C1	C2	C3	C4	C5	Total Scholastic Marks	Non Scholastic Marks C6	CIA Total	% of Assessment
	T1 10 Mks.	T2 10 Mks.	Seminar 5 Mks.	Assignment 5 Mks.	OBT/PPT 5 Mks.	35 Mks.	5 Mks.	40 Mks.	
K2	4	4	-	-	-	8	-	8	20 %
K3	2	2	-	5	-	9	-	9	22.5 %
K4	2	2	-	-	5	9	-	9	22.5 %
K5	2	2	5	-	-	9	-	9	22.5 %
Non Scholastic	-	-	-	-	-		5	5	12.5 %
Total	10	10	5	5	5	35	5	40	100 %

**END SEMESTER - PG**

Levels	Section A 10Mks	Section B 20Mks.	Section C 10Mks	Section D 10Mks.	Section E 10Mks.	Total 60Mks.	
K2	10	5	-	-	-	15	25 %
K3	-	5	10	-	-	15	25 %
K4	-	5	-	-	10	15	25 %
K5	-	5	-	10	-	15	25 %
Total	10	20	10	10	10	60	100 %

CIA

## Curriculum for PGDCA

Scholastic	<b>35</b>
Non Scholastic	<b>5</b>
	<b>40</b>

✓ **All the course outcomes are to be assessed in the various CIA components.**

✓ **The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :**

**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ **The I PG course teachers are requested to start conducting S1, W1, M1.**

## EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total
5	10	15	5	5	40	60	100

**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic



## COURSE OUTCOMES

On the successful completion of the course, students will be able to:

NO.	COURSE OUTCOMES	KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)	PSOs ADDRESSED
<b>CO 1</b>	Critique SQL commands to create tables and indexes	<b>K1</b>	<b>PSO1&amp; PSO2</b>
<b>CO 2</b>	Apply DDL and DML commands in real time applications	<b>K1, K2 &amp; K3</b>	<b>PSO1, PSO2, PSO3</b>
<b>CO 3</b>	Understand the needs of triggering applications	<b>K2, K3 &amp; K4</b>	<b>PSO5</b>
<b>CO 4</b>	Disseminate knowledge of RDBMS and SQL, both in terms of design and implementation usage	<b>K1, K2, K3 &amp; K4</b>	<b>PSO3, PSO5</b>
<b>CO 5</b>	Write dynamic queries to demonstrate the concepts of RDBMS	<b>K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>

### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>2</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>

## Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
CO1	3	3	2	2	1
CO2	3	3	2	1	2
CO3	2	3	2	3	3
CO4	2	1	2	3	2
CO5	3	2	2	3	3

### COURSE DESIGNER

STAFF NAME:1. AROCKIA JACKULINE JONI J

### FORWARDED BY



(S.SELVARANI)

HOD'S NAME & SIGNATURE

**PGDCA**  
**SEMESTER –II**

<b>PROGRAMME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATE GORY</b>	<b>HRS /WEEK</b>	<b>CREDITS</b>
<b>OSCA</b>	<b>21PDB202</b>	<b>Python Programming</b>	<b>THEOR Y</b>	<b>4</b>	<b>3</b>

**COURSE DESCRIPTION**

To enable the students to get better understanding in the OOPS Concept and to have basic knowledge in writing programs using Python Programming.

**COURSE OBJECTIVES**

1. To acquire programming skills in core Python.
2. To acquire Object Oriented Skills in Python.
3. To develop the skill of designing Graphical user Interfaces in Python.
4. To develop the ability to write database applications in Python.

**UNIT I: INTRODUCTION TO PYTHON****[6 HRS]**

Installation and Working with Python - Understanding Python variables - Python basic Operators - Understanding python blocks - Declaring and using Numeric data types: int, float, complex -Using string data type and string operations - Defining list and list slicing - Use of Tuple data type

**UNIT II: PYTHON PROGRAM FLOW CONTROL****[6 HRS]**

Conditional blocks using if, else and elif - Simple for loops in python - For loop using ranges, string, list and dictionaries - Use of while loops in python - Loop manipulation using pass, continue, break and else - Programming using Python conditional and loops block

**UNIT III: PYTHON FUNCTIONS, MODULES AND PACKAGES****[6 HRS]**

Organizing python codes using functions - Organizing python projects into modules - Importing own module as well as external modules - **Understanding Packages** -

Powerful Lambda function in python - Programming using functions, modules and external packages.

#### **UNIT IV: PYTHON STRING, LIST, DICTIONARY MANIPULATIONS [6 HRS]**

**Building blocks of python programs** - Understanding string in built methods -  
List manipulation using in built methods - Dictionary manipulation -  
Programming using string, list and - Dictionary in built functions

#### **UNIT V: PYTHON FILE OPERATION**

**[6 HRS]**

Design with functions: hiding redundancy, complexity; arguments and return values; formal vs actual arguments, named arguments - Recursive functions -  
Understanding read functions, read(), readline() and readlines() - Understanding write functions, write() and writelines() - manipulating file pointer using seek -  
Programming using file operations

#### **TEXT BOOKS :**

1. Python Programming – Reema Thareja , Oxford University Press , 2017.
2. Think Python – Allen B. Downey , O'Reilly Publications, 2<sup>nd</sup> Edition.

#### **REFERENCE BOOK:**

1. Exploring Python – Timothy A. Budd, Tata Mc Graw Hill, 2017

## Curriculum for PGDCA

<b>Module No.</b>	<b>Topic</b>	<b>No. of Lectures</b>	<b>Teaching Pedagogy</b>	<b>Teaching Aids</b>
<b>UNIT – I INTRODUCTION TO PYTHON</b>				
1.1	Installation and Working with Python	2	Chalk & Talk	Black Board
1.2	Python basic Operators	3	Chalk & Talk	LCD
1.3	Declaring and using Numeric data types: int, float, complex	2	Lecture	PPT & White board
1.4	Testing a “Stand Alone” Application Using the command window	2	Lecture	Smart Board
1.5	-Using string data type and string operations	2	Lecture	Smart Board
1.6	Use of Tuple data type	2	Lecture	Smart Board
<b>UNIT -II PYTHON PROGRAM FLOW CONTROL</b>				
2.1	Organizing python codes using functions	2	Chalk & Talk	Black Board
2.2	Organizing python projects into modules -undocking the windows	2	Chalk & Talk	LCD
2.4	Importing own module as well as external modules	3	Lecture	Smart Board
2.5	Programming using functions,	3	Lecture	Smart Board

## Curriculum for PGDCA

2.6	Powerful Lamda function in python	2	Lecture	LCD
2.7	classification of properties	2	Lecture	Smart Board
2.8	Modules and external packages.	2	Lecture	Smart Board
<b>UNIT III -PYTHON FUNCTIONS, MODULES AND PACKAGES</b>				
3.1	Organizing python codes using functions	3	Lecture	Smart Board
3.2	Importing own module as well as external modules	3	Lecture	Smart Board
3.3	–Powerful Lambda function in python	3	Lecture	Smart Board
3.4	Auto list members and parameter information	3	Lecture	Smart Board
3.5	Programming using functions	2	Chalk & Talk	Black Board
3.6	External Functions	2	Lecture	Smart Board
3.7	setting run-time properties.	1	Chalk & Talk	LCD
<b>UNIT IV PYTHON STRING, LIST, DICTIONARY MANIPULATIONS</b>				
4.1	Building blocks of python programs	2	Chalk & Talk	Black Board
4.2	Understanding string in build methods	2	Chalk & Talk	LCD
4.3	Arithmetic operators	3	Lecture	PPT & White board
4.4	Data types	2	Lecture	Smart Board

## Curriculum for PGDCA

4.5	Programming using string, list	2	Lecture	Black Board
4.6	Dictionary manipulation ,	2	Discussion	Google classroom
4.7	List manipulation using in build methods	2	Lecture	Black Board
<b>UNIT V-PYTHON FILES OPERATIONS</b>				
5.1	Design with functions: hiding redundancy, complexity.	2	Chalk & Talk	Black Board
5.2	Understanding read functions, read(), readline() and readlines()	3	Chalk & Talk	LCD
5.3	Recursive functions	2	Lecture	PPT & White board
5.4	List-Box Control	3	Lecture	Smart Board
5.5	Arguments and return values; formal vs actual arguments,	3	Lecture	Smart Board
5.6	Understanding write functions, write() and writelines()	2	Lecture	Smart Board
5.7	Named arguments	2	Lecture	Smart Board
5.8	Programming using file operations	2	Lecture	Smart Board
5.9	Manipulating file pointer using seek	2	Lecture	Smart Board

**INTERNAL - PG**

## Curriculum for PGDCA

Levels	C1	C2	C3	C4	C5	Total Scholastic Marks	Non Scholastic Marks C6	CIA Total	% of Assessment
	T1 10 Mks.	T2 10 Mks.	Seminar 5 Mks.	Assignment 5 Mks.	OBT/PPT 5 Mks.	35 Mks.	5 Mks.	40 Mks.	
K2	4	4	-	-	-	8	-	8	20 %
K3	2	2	-	5	-	9	-	9	22.5 %
K4	2	2	-	-	5	9	-	9	22.5 %
K5	2	2	5	-	-	9	-	9	22.5 %
Non Scholastic	-	-	-	-	-		5	5	12.5 %
Total	10	10	5	5	5	35	5	40	100 %

## END SEMESTER - PG

Levels	Section A 10Mks	Section B 20Mks.	Section C 10Mks	Section D 10Mks.	Section E 10Mks.	Total 60Mks.	
K2	10	5	-	-	-	15	25 %
K3	-	5	10	-	-	15	25 %
K4	-	5	-	-	10	15	25 %
K5	-	5	-	10	-	15	25 %
Total	10	20	10	10	10	60	100 %

CIA



## Curriculum for PGDCA

Scholastic	<b>35</b>
Non Scholastic	<b>5</b>
	<b>40</b>

✓ **All the course outcomes are to be assessed in the various CIA components.**

✓ **The levels of CIA Assessment based on Revised Bloom's Taxonomy for I PG are :**

**K1-** Remember, **K2-**Understand, **K3-**Apply, **K4-**Analyse

✓ **The I PG course teachers are requested to start conducting S1, W1, M1.**

## EVALUATION PATTERN

SCHOLASTIC				NON - SCHOLASTIC	MARKS		
C1	C2	C3	C4	C5	CIA	ESE	Total
5	10	15	5	5	40	60	100

**C1** – Average of Two Session Wise Tests

**C2** – Average of Two Monthly Tests

**C3** - Mid Sem Test

**C4** – Best of Two Weekly Tests

**C5** – Non – Scholastic

## COURSE OUTCOMES

On the successful completion of the course, students will be able to:

## Curriculum for PGDCA

<b>NO.</b>	<b>COURSE OUTCOMES</b>	<b>KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)</b>	<b>PSOs ADDRESSED</b>
<b>CO 1</b>	Assess why Python is a useful scripting language for developers.	<b>K1</b>	<b>PSO1&amp; PSO2</b>
<b>CO 2</b>	Identify Python object types.	<b>K1, K2 &amp; K3</b>	<b>PSO1, PSO2, PSO3</b>
<b>CO 3</b>	Illustrate the usage of Lists, tuples, and Dictionaries in Python Programs.	<b>K2, K3 &amp; K4</b>	<b>PSO5</b>
<b>CO 4</b>	Acquire how to design and program Python applications.	<b>K1, K2, K3 &amp; K4</b>	<b>PSO3, PSO5</b>
<b>CO 5</b>	Outline the file operations in Python.	<b>K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>

### Mapping COs Consistency with PSOs

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>2</b>
<b>CO2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>

### Mapping of COs with POs

<b>CO/PO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>
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Curriculum for PGDCA

C01	3	3	2	2	1
C02	3	2	2	1	2
C03	2	3	2	3	3
C04	3	1	2	3	2
C05	2	2	2	3	3

**COURSE DESIGNER**

**STAFF NAME:1. PUNITHAROSLINE A**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

**PGDCA**  
**SEMESTER -II**

## Curriculum for PGDCA

PROGRAMME CODE	COURSE CODE	COURSE TITLE	CATEGORY	HRS/WEEK	CREDITS
OSCA	19PDB203	LAB –IV RDBMS	PG Core	3	2

### COURSE DESCRIPTION:

- To inculcate knowledge on RDBMS concepts and Programming with SQL.

### COURSE OBJECTIVE:

- To encapsulate the implementation of Database System Concepts in SQL.
- DDL Commands.
- DML Commands
- Simple Queries.
- Positive, Negative or Zero.
- Odd or Even.
- Factorial.
- Fibonacci Series.
- Multiplication Table
- Sum of First n numbers.
- Perfect or Not.
- Prime or Not
- EB Bill.
- Reverse a Number.

### COURSE CONTENTS & LECTURE SCHEDULE:

Module No.	Topic	No. of Lectures	Teaching Pedagogy	Teaching Aids
LAB IV RDBMS				

## Curriculum for PGDCA

1.1	DDL & DML Commands	1	Demo & Working in Lab	LCD
1.2	Simple Queries	1	Demo & Working in Lab	LCD
1.3	Simple Queries	1	Demo & Working in Lab	LCD
1.4	Fibonacci	1	Demo & Working in Lab	LCD
1.5	Sum of numbers	1	Demo & Working in Lab	LCD
1.6	Perfect and Prime	1	Demo & Working in Lab	LCD
1.7	EB calculations	1	Demo & Working in Lab	LCD
1.8	Reverse	1	Demo & Working in Lab	LCD

**COURSE OUTCOMES**

<b>NO.</b>	<b>COURSE OUTCOMES</b>	<b>KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)</b>	<b>PSOs ADDRESSED</b>
<b>CO 1</b>	Critique SQL commands to create tables and indexes	<b>K1</b>	<b>PSO1&amp; PSO2</b>
<b>CO 2</b>	Apply DDL and DML commands in real time applications	<b>K1, K2 &amp; K3</b>	<b>PSO1, PSO2, PSO3</b>
<b>CO 3</b>	Understand the needs of triggering applications	<b>K2, K3 &amp; K4</b>	<b>PSO5</b>
<b>CO 4</b>	Disseminate knowledge of RDBMS and SQL, both in terms of design and implementation usage	<b>K1, K2, K3 &amp;K4</b>	<b>PSO3, PSO5</b>
<b>CO 5</b>	Write dynamic queries to demonstrate the concepts of RDBMS	<b>K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>

### Mapping COs Consistency with PSOs

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	3	3	1	1	2
CO2	2	3	3	2	1
CO3	2	1	3	2	3
CO4	2	2	1	2	3
CO5	2	1	2	2	1

### Mapping of COs with POs

CO/PO	PO1	PO2	PO3	PO4	PO5
CO1	3	3	2	2	1
CO2	3	3	2	1	2
CO3	2	3	2	3	3
CO4	2	1	2	3	2
CO5	3	2	2	3	3

**COURSE DESIGNER**

**STAFF NAME:1. AROCKIA JACKULINE JONI J**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

**SEMESTER –II**

PROGRAMME CODE	COURSE CODE	COURSE TITLE	CATEGORY	HRS/WEEK	CREDITS
OSCA	19PDB204	LAB –V PYTHON PROGRAMMING	PG Core	3	2

**COURSE DESCRIPTION:**

Analyze program requirements. Design/develop programs with GUI interfaces.

**COURSE OBJECTIVE:**

- To Learn to design and develop Windows-Based Business Application using VB program that meet commercial program standard.

**PROGRAM LIST:**

- Design a form that acts as a Mortgage calculator.
- Design an objective type questionnaire.
- Design a form that dynamically adds a given text to a combo box.
- Design traffic signals using radio buttons.
- Write a program that inserts a given value to a dynamic array until a specific condition is met.
- Design an Arithmetic calculator using control arrays.
- Write a function that eliminates the extra spaces available in a given string.
- Design a sketch pad.
- Design a form that converts one basic unit to another using menu.
- Create a file open dialogue box to load a picture.
- Write a program to read and write a sequential file.
- View record using data control.
- Write a program to add, edit and delete records in a database using data control

Module No.	Topic	No. of Lectures	Teaching Pedagogy	Teaching Aids
LAB V PYTHOM PROGRAMMING				



## Curriculum for PGDCA

1.1	Python basic Operators	1	Demo & Working in Lab	LCD
1.2	Declaring and using Numeric data types: int, float, complex	1	Demo & Working in Lab	LCD
1.3	Use of Tuple data type	1	Demo & Working in Lab	LCD
1.4	Using string data type and string operations	1	Demo & Working in Lab	LCD
1.5	Programming using functions	1	Demo & Working in Lab	LCD
1.6	External Functions	1	Demo & Working in Lab	LCD
1.7	Programming using file operations	1	Demo & Working in Lab	LCD
1.8	Named arguments	1	Demo & Working in Lab	LCD

## COURSE OUTCOMES

## Curriculum for PGDCA

<b>NO.</b>	<b>COURSE OUTCOMES</b>	<b>KNOWLEDGE LEVEL (ACCORDING TO REVISED BLOOM'S TAXONOMY)</b>	<b>PSOs ADDRESSED</b>
<b>CO 1</b>	Assess why Python is a useful scripting language for developers.	<b>K1</b>	<b>PSO1&amp; PSO2</b>
<b>CO 2</b>	Identify Python object types.	<b>K1, K2 &amp; K3</b>	<b>PSO1, PSO2, PSO3</b>
<b>CO 3</b>	Illustrate the usage of Lists, tuples, and Dictionaries in Python Programs.	<b>K2, K3 &amp; K4</b>	<b>PSO5</b>
<b>CO 4</b>	Acquire how to design and program Python applications.	<b>K1, K2, K3 &amp;K4</b>	<b>PSO3, PSO5</b>
<b>CO 5</b>	Outline the file operations in Python.	<b>K2, K3 &amp; K4</b>	<b>PSO4, PSO5</b>

### Mapping COs Consistency with PSOs

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>2</b>
<b>CO2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>
<b>CO3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>

### Mapping of COs with POs

<b>CO/PO</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>

Curriculum for PGDCA

CO2	3	2	2	1	2
CO3	2	3	2	3	3
CO4	3	1	2	3	2
CO5	2	2	2	3	3

**COURSE DESIGNER**

**STAFF NAME:1. PUNITHAROSLINE A**

**FORWARDED BY**



**(S.SELVARANI)**

**HOD'S NAME & SIGNATURE**

Curriculum for PGDCA

**SEMESTER –II**

<b>PROGRAMME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATEGORY</b>	<b>HRS/WEE K</b>	<b>CREDITS</b>
<b>OSCA</b>	<b>19PDB20 5</b>	<b>PROJECT</b>	<b>PG Core</b>	<b>4</b>	<b>4</b>

**PGDCA**

**SEMESTER –II**

<b>PROGRAMME CODE</b>	<b>COURSE CODE</b>	<b>COURSE TITLE</b>	<b>CATEGORY</b>	<b>HRS/WEEK</b>	<b>CREDITS</b>
<b>OSCA</b>	<b>19PDB206</b>	<b>INTERNSHIP</b>	<b>PG Core</b>	<b>-</b>	<b>5</b>