

(Autonomous)





FATIMA COLLEGE (AUTONOMOUS), MADURAI – 625018 2020 – 2021

NAME OF THE PROGRAMME: M. SC INFORMATION TECHNOLOGY

PROGRAMME CODE: PSIT

PROGRAMME OUTCOMES:

PO 1	Computational Knowledge: acquire knowledge of Computing Fundamentals, Computing Specialization, and Domain Knowledge of proper computing models from defined problems
PO 2	Problem Analysis: identify, invent, research activities to fundamental concepts of Mathematics, Computing Science and Relevant Domains provide solutions for complex computing problems using
РО 3	Design and Development: design and develop a solution for complex problems in domains like Banking, Insurance, Healthcare Systems and Multimedia and Mass Communications.
PO 4	Research Activity: apply Research based knowledge and methodologies to design, analyze and interpretation of data and find the solutions for complex problems by applying right tools
PO5	Professional ethics: understand professional ethics and Cyber regulations and develop the youth with



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	social commitments.
PO 6	Creativity and Entrepreneurship: find out right opportunity for entrepreneurship and create and add value for the betterment of an individual and society at large.

PROGRAMME SPECIFIC OUTCOMES:

PSO 1	Understand the concepts and applications in the field of Computing Sciences like Web designing and development, Mobile application development, and Network and communication technologies.
PSO 2	Apply the learning from the courses and develop applications for real world problems.
PSO 3	Understand the technological developments in the usage of modern design and development tools to analyze and design for a variety of applications
PSO 4	Communicate in both oral and written forms, demonstrating the practice of professional ethics and the concerns for social welfare.
PSO 5	Demonstrate understanding of the principles and working of the hardware and software aspects of







	computer systems	
PSO 6	Ability to understand the structure and development methodologies of software systems. Possess professional skills and knowledge of software design process. Familiarity and practical competence with a broad range of programming language and open source platforms.	
PSO 7	Be acquainted with the contemporary issues, latest trends in technological development and thereby innovate new ideas and solutions to existing problems.	

	Course Code	Course Title	Course Outcomes
1	9PG1IT1	Data Structures and Algorithm Analysis	CO1: To learn about Linear Data Structures CO2: Develop knowledge on different design techniques CO3: Learn about the non-linear data structures – Trees CO4: To Implement appropriate operations for Graphs
			and sorting







		CO5: Implement appropriate operations like sorting and searching techniques.
19PG1IT2	Object Oriented Software Engineering	CO1: Differentiate traditional and object oriented software engineering CO2: Explain various SDLC methods of OOSE CO3: Describe techniques used in OOSE CO4: Explain OOSE testing methods CO5: Analyze and choose necessary method for a particular project
19PG1IT3	Data Storage and Management	CO1: To understand and apply Outline the features of DBMS and Relational Database design CO2: To Design conceptual models of a database using ER model CO3: To implement normalization techniques in database design







		CO4: To Retrieve information from database by formulating complex SQL Queries. CO5: To Utilize PL/SQL programming to solve problems
19PG1IT4	Distributed Operating System	 CO1: Discuss the core concepts of distributed systems. CO2: Analyze various message passing mechanisms with its model. CO3: Identify the inherent difficulties that arise due to distribution of computing resources. CO4: Explain migration with the process management policies. CO5: Explain the basic concepts, design and structure of the LINUX operating system.
19PG1IT5	Lab I : C++ and Data Structure	CO1: Develop solutions for a range of problems using objects and classes. CO2: implementation of constructors, destructors and







		operator overloading. CO3: Apply fundamental algorithmic problems including type casting, inheritance, and polymorphism CO4: Understand generic Data structures programming like Stack, Queue and Linked List. CO5: Implement the concept of Sorting and Searching techniques
19PG1IT6	LAB II : RDBMS	 CO1: Implement Basic DDL, DML and DCL commands. CO2: Develop sub queries and understand their purpose. CO3: Use Aggregate and group functions to summarize data. CO4: Understand the PL/SQL architecture and write PL/SQL code for procedures, triggers, cursors, exception handling etc







		CO5: Implement the complex queries
19IT1EDC	Business Information System	CO1: understand business organization and role of information technology CO2: To learn about the technology infrastructure CO3: Explain various Intra and Inter organizational system CO4: To learn about Intelligent system for business. CO5: To learn about the Planning, Implementing and Managing strategies of information system
19PG2IT7	Java & J2EE	CO1: To understand the structure and model of the Java programming language. CO2: To explain the concepts of Packages, Interfaces and strings. CO3: To develop software implementing Exception handling mechanisms







		CO4: To design software for database connectivity and able to design GUI applications CO5: To implement server side programming using SERVLETS
19PG2IT8	Network Security	CO1: To understand the Attacks, Services and Mechanisms. CO2: To explain the concepts cryptography CO3: To understand the concepts of Email and IP security CO4: To know about the web security issues and various protocols CO5: To understand the concepts of virus and firewall.
19PG2IT9	Mobile Application Development Using Android Studio	CO1: Design scripts to meet given interface and media control requirements CO2: Utilize variables, properties and other code







		elements appropriately to implement the code design CO3: Implement and evaluate techniques for the installation of mobile applications CO4: Explain the principles of technologies which support media production and delivery on a variety of platforms CO5: Evaluate alternative mobile frameworks, and contrast different programming platforms
19PG2IT10A	Cloud Computing	 CO1: To understand the fundamental principles of cloud computing and its model CO2: To apply concepts of IAAS, SASS, PAAS CO3: To develop business models that underlie Cloud Computing. CO4: To describe the importance of virtualization in distributed computing







		CO5: To analyse the importance of cloud security
19PG2IT10B	Multimedia Systems	CO1: To identify and use the elements and principles of design in multimedia.
		CO2: To understand terminology associated with the concepts, techniques, and processes used throughout the multimedia environment.
		CO3: To Demonstrate an advanced knowledge of photo editing including: image manipulation, color correction, compositing, toning, and preparing for distribution.
		CO4: To explain the concepts of importing, exporting, effects, transitions, color correcting, and flow. CO5: To describe Image compression Standards
19PG2IT10C	Management Information System	CO1: To define an information system from both a technical and business perspective and distinguish between computer literacy and information







		systems literacy. CO2: To assess the relationship between the electronic commerce, electronic business and internet technology. CO3: To identify the major management challenges to building and using information systems in organizations. CO4: To understand managerial risks related to information system organization processing and utilizing CO5: To evaluate the benefits and limitations of enterprise systems and industrial networks.
19PG2IT11	Lab III : Java Programming	CO1: To understand the concept of Object Oriented Programming & Java Programming Constructs. CO2: To practice the concepts of operators, classes, objects, inheritance, packages, Enumeration and







		various keywords
		CO3: To apply exception handling mechanisms.
		CO4: To design the applications of Java & Java applet, Swings and JDBC
		CO5: To Analyze and implement server side programming using SERVLETS
19PG2IT12	Lab IV: Android Studio	CO1: Develop enterprise-level mobile solutions.
		CO2: Install and configure Android application development tools
		CO3: Demonstrate Save State information across important operating system events
		CO4: Develop advanced application programs using Android
		CO5: Design and develop mobile applications
19IT2EDC	Animation Software	CO1: Explain the basic concepts in computer graphics.







		CO2: understand the Alice Environment CO3: Build a program in Alice. CO4: Apply event handlers CO5: Develop 3D animations
19PG3IT13	Digital image processing	CO1: Explain the representation of digital image and its manipulations CO2: Analyze image sampling and quantization requirements and implications CO3: Describe various Transformation and Filtering Techniques CO4: Demonstrate Restoration And Reconstruction models CO5: Utilize Image Compression And Segmentation for efficient storage
19PG3IT14	Python programming	CO1: To understand the structure and model of the







		python programming language. CO2: To explain the concepts of iterations CO3: To develop software implementing functions CO4: To design software List concepts CO5: To implement Exception handling
19PG3IT15A	Software testing	 CO1: Discuss various software application domains and different process model used in software development. CO2: Demonstrate the basics of software quality assurance and defect prevention. CO3: Compare different testing strategies and tactics. CO4: Apply the software testing techniques in commercial environment. CO5: Explain high performance testing using Jmeter.
19PG3IT15B	Data Mining and Data	CO1: Explain the fundamental concept of Data Mining







	Warehousing	and analyze and evaluate the data cleaning, integration, transformation and reduction techniques CO2: Design multidimensional data using Data Warehouse architecture. CO3: Design and evaluate Classification algorithms CO4: Identify the types of data in Cluster Analysis and categorize the Cluster Methods CO5: Utilize the Data Mining techniques in various real applications and in major issues
19PG3IT15C	Linux Shell Programming	CO: Explain the fundamental concept of Shell Programming CO2: Understand the concepts of file management in Linux CO3: To learn the Linux environment, process and signal







		CO4: Identify the types of POSIX threads and terminals CO5: Utilize the facilities provided in the concept of text based screens
19PG3IT16A	Big Data Analytics	CO1: Explain Characteristics and challenges of Big Data CO2: Describe Big Data Analytics CO3: Utilize Hadoop for Big Data Technologies CO4: Demonstrate MAPREDUCE Programming CO5: Describe types of Recommendation Systems using Big Data Analytics.
19PG3IT16B	Internet of things	CO1: Explain the basic concepts of IoT CO2: Discuss physical and logical design of IoT enabled technologies CO3: Analyze how and where IoT can be applied CO4: Compare M2M and IoT CO5: Describe the features of Python used for IoT







		implementation
19PG3IT16C	Mobile Communication	CO1: Understand the infrastructure to develop mobile communication systems
		CO2: Know the characteristics of different multiple access techniques in mobile communication.
		CO3: Analyze the measures GSM systems and the entire protocol architecture of GSM.
		CO4: Understand the GPRS technologies and architecture for communication using Mobile Devices
		CO5: Monitoring the Security issues in Mobile Computing.
19PG3IT17	Lab V: Digital Image Processing Tool	CO1: Demonstrate Fundamental Steps involved in Digital Image Processing
		CO2: Analyze and use Mathematical Tools for Digital







		Image Processing
		CO3: Apply Intensity Transformation functions and
		Spatial filtering methods
		CO4: Utilise Colour Image Processing with different
		Colour Models
		CO5: Implement Image Segmentation Techniques and
		Image Compression Techniques using Huffman ,
		Golomb and Arithmetic coding algorithms
19PG3IT18	Lab VI: Python Programming	CO1: To understand the concept of Python Programming
		Constructs.
		CO2: To practice the concepts of operators, classes,
		objects, inheritance, packages ,Enumeration and
		various keywords
		CO3: To apply exception handling mechanisms.
		CO4: To design the applications of Java & Java applet,
		Swings and JDBC







		CO5: To Analyze and implement server side programming using SERVLETS
19PG3ITSI1	Summer Internship	CO1: Identify employment contacts leading directly to a full-time job following course completion CO2: Create communication, interpersonal and other
		soft skills essential for the job interview process
		CO3: Analyse the project requirements and engages in continuing professional development
		CO4: Analyze a problem and identify the computing requirements appropriate to its solution. CO5: Utilizing a new software tool.
19PG4IT19	Project Work & Viva Voce	CO1: Discuss project development and the associated business processes
		CO2: Plan as an individual or in a team in development of technical projects.
		CO3: Communicate with engineers and the community







		at large in written and oral forms. CO4: Create effective communication skills for presentation CO5: Analyse problems and formulate solutions
19PG4IT20	SSP: R-Programming	CO1: To understand the structure and model of the R-programming language. CO2: To explain the concepts of iterations CO3: To develop software implementing functions CO4: To design software Data set concepts CO5: To implement Exception handling