**2.3.1 Student-centric methods such as experiential learning, participative learning and problem-solving methodologies are used for enhancing learning experiences.**

**Response:**

**Experiential Learning**

Learner-centered teaching methods such as group discussions, role play, case study, and field visits supplement class room teaching.

* **Hands-on-learning experience** is assured through mandated internship for all programmes.
  + - * **Real-time project work** is carried out.
* **Lab-to-Land practices** are implemented in the neighbourhood.
  + - * **On- site learning** is through Industrial Visits, field trips, visit to heritage sites and Media Houses.
      * **Documentary films** are produced by PG students of English
      * **Alternate therapy** is showcased by the departments of Tamil and Zoology.
      * Extension activities help Students to get first-hand information of the socio-economic conditions of the adopted villages
      * **Earn While You Learn Schemes** provide hands- on experience in the College Library and Industry.

**Participative Learning**

* + - * **Peer teaching – Learning** promotes participative learning.
      * **Self-Study Courses, MOOCs** and other **Online Courses** promote participative learning.
      * Students participate in Seminars, make models and present posters.
* The **Language Lab** is used to enhance communication skills, a much-needed ability for placement.

**Problem-Solving Methods**

* + - * **Live Projects** are undertaken.
      * **Sensor-based devices** are created by the students of physics.
      * **Case studies** through media literacy promotes problem-solving.
      * **Computer Programming and the use of Statistical tools** for problem-solving.

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