FATIMA COLLEGE (AUTONOMOUS)



Re-Accredited with "A" Grade by NAAC (3rd Cycle) 74th Rank in India Ranking 2020 (NIRF) by MHRD Maryland, Madurai- 625 018, Tamil Nadu, India

NAME OF THE DEPARTMENT : PG DIPLOMA IN COMPUTER

APPLICATION

NAME OF THE PROGRAMME : PGDCA

PROGRAMME CODE : OSCA

ACADEMIC YEAR : 2020 - 2021



FATIMA COLLEGE (AUTONOMOUS)

$MARY\ LAND,\ MADURAI-625018,\ TAMIL\ NADU,\ INDIA$ (College with Potential for Excellence, Re-accredited with Grade 'A' by NAAC)

DEPARTMENT OF PGDCA

	SUB.CODE	SUBJECT TITLE	HRS	CREDIT									MAX.
					INTERNAL								
					T	M	W	S	A	N	CA		
SEM I	19PDB101	Computer Fundamentals and OS	3	3	15	5	5	5	5	5	40	60	100
	19PDB102	Problem Solving using C	3	3	15	5	5	5	5	5	40	75	100
	19PDB103	Web <mark>Designing</mark>	3	3	15	5	5	5	5	5	40	75	100
	19PDB104	Lab I– Programming in C	3	2				40		60	100		
	19PDB105	Lab II- Web Programmingand Photoshop Editing Techniques	3	2				40				60	100
	19PDB106	Lab III – Excel and Weka	3	2				40				60	100
		TOTAL	18	15									

	SUB.CODE	SUBJECT TITLE	HRS	CREDIT									MAX.
SEM II					INTERNAL								
					Т	M	W	S	A	N	CA		
	19PDB201	Relational	3	3	15	5	5	5	5	5	40	60	100
		Database Management System											
	19PDB202	Visual Basic	3	3	15	5	5	5	5	5	40	60	100
	19PDB203	Lab IV – RDBMS	2	2				40		60	100		
	19PDB204	Lab V – Visual Basic	2	2				40		60	100		
		TOTAL	10	10									

SEMESTER I COMPUTER FUNDAMENTALS AND OS - PDB101

3 HRS/WEEK 3 CREDITS

COURSE DESCRIPTION:

Basics of Computer Fundamentals course begins with basic concepts and builds quickly to intermediate skills and techniques.

COURSE OBJECTIVE:

• To impart knowledge about the latest developments in the rapidly changing world of Information Technology.

COURSE OUTCOMES: The learner will be able..

- **CO 1:** Bridge the fundamental concepts of computers with the present level of knowledge of the students.
- CO 2:Understand binary, hexadecimal and octal number systems and their arithmetic
- **CO 3:**Familiarise operating systems, programming languages, peripheral devices, networking, multimedia and internet.
- **CO 4:** Learner will be able to appreciate the role of operating system as System software.
- **CO 5:** To control the behavior of OS by writing Shell scripts.

UNIT-I: (6 Hrs)

INTRODUCTION TO COMPUTER –Types of computers-Characteristics of Computers-Classification of Digital Computer Systems-Anatomy of a Digital Computer-Application of IT(Computers Entertainment, Science and Medicine)

UNIT II: (6 Hrs)

NUMBER SYSTEM & NETWORK -Number Conversion-Binary, Decimal & Complement-Operating System- Programming Languages Computer Networks:-overview of a n/w- Types of networks- N/W topologies-Network protocols

UNIT III: (6 Hrs)

COMPUTER LANGUAGESi. Machine language ii. Assembly language iii. High level language Program Language Translators i. Assembler ii. Compiler iii. Interpreter.

UNIT IV: (6 Hrs)

INTRODUCTION TO OPERATING SYSTEM: Introduction, What Is An Operating Systems, Operating System Components And Goals, Operating System Architecture. Process Concepts: Introduction, Process States, Process Management, Interrupts, Interprocess Communication

UNIT V: (6 Hrs)

MEMORY MANAGEMENT: Memory organisation and management, storage allocation. Disk Components-Disk scheduling- Files- File concepts –File attributes –File Operations – File Types- Directories.

Text Books:

1. Alexis Leon, Mathews Leon, "Fundamentals of Information Technology", Leon Press, 1999.

Chapters: 1-5

2 Andrew S. Tanenbaum, —Modern Operating Systems \parallel , Second Edition, Pearson Education, 2004.

Chapters: 4-7

Reference Books:

1Computer Fundamentals by Anita Goel Publisher: Pearson India Release Date: April 2010 2. An Introduction to Operating Systems Concepts and Pratice By Pramod Chandra P.BhattPHI 2nd Edition-2008.

SEMESTER I PROBLEM SOLVING USING C- PDB102

3 HRS/WEEK 3 CREDITS

COURSE DESCRIPTION:

To develop programs using **C programming** language, in order to solve simple to moderate problems.

COURSE OBJECTIVE:

- To introduce and form a firm foundation in programming.
- To stress the importance of clarity, simplicity the efficiency in writing

COURSE OUTCOMES: The learner will be able..

CO 1:Understand the fundamentals of C programming

CO 2: Choose the loops and decision making statements to solve the problem.

CO 3: Implement different Operations on arrays

CO 4: Use functions to solve the given problem.

CO 5: Program with pointers and arrays, perform pointer arithmetic, and use the preprocessor. the students will be able to develop applications

UNIT I: (6 Hrs)

INTRODUCTION TO 'C' - Overview of C-Constants, Variables and Datatypes – Operators and Expression – Managing Input and output Operators.

UNIT II: (6 Hrs)

DECISION MAKING, BRANCHING AND LOOPING - Simple If Statement - The if else Statement - Nesting of if...else statement - The Else if Ladder - The Switch Statement - The Conditional Operator - The GOTO Statements - The while Statements - The DO Statements - The For Statements - Jump in Loops.

UNIT III: (6 Hrs)

ARRAYS, STRINGS & FUNCTIONS - One Dimensional Arrays - Two Dimensional Arrays - Initializing Two Dimensional Arrays - Multi - Dimensional Arrays. Declaring and Initializing and String Variables – Reading and Writing of Strings – Comparison of Two Strings.

UNIT IV: (6 Hrs)

FUNCTION DEFINITION - Elements of User-defined Functions — Definition of Functions — Function Calls — Function Declaration — Category of Function — Recursion

UNIT V: STRUCTURES AND POINTERS

(6 Hrs)

Structures Definition - Giving Values to Members – Structure Initialization -Comparison of Structure Variables - Array of Structures - Declaring and Initializing Pointers - Accessing a Variable through Pointers – Pointer Expression.

TEXT BOOK: Programming in ANSI C - E.Balagurusamy, Tata McGraw-Hill Publications. Edition: - 5th Edition.

Chapters:1-12. (Except – 10.9, 10.10, 10.11) **REFERENCE BOOK:** Programming with C - Byron S.Gottfried, Tata McGraw - Hill Publications.

SEMESTER I

WEB DESIGNING - PDB103

3 HRS/WEEK 3 CREDITS

COURSE DESCRIPTION:

To provide the student with foundational programming knowledge and skills for application development on the Internet.

COURSE OBJECTIVE:

• To teach the basic concept of designing a webpage.

COURSE OUTCOMES: The learner will be able..

- **CO 1:** Student will discover how does web works really, what makes web sites work.
- **CO 2:** Writing valid and concise code for web pages.
- **CO 3:** To create web elements like buttons, banners.
- **CO 4:** Forms and validations for your website.
- **CO 5:** How to and where to start research, planning for website & actually build excellent web sites.

UNIT I:

INTRODUCTION TO HTML: Information Files Creation-Web Server-Web Client/Browser-Internet & Intranet-HTML-Commonly Used HTML Commands-Structure of an HTML Program, Titles and Footers, Text Formatting, Emphasizing Material in a Webpage, Text Styles and Other Text Effects.

UNIT II:

GRAPHICS AND FRAMES: Types of Lists, Adding Graphics to HTML Documents, Tables, Linking Documents, Frames.

UNIT III:

INTRODUCING TO JAVASCRIPT: Advantages – Writing JavaScript – Basic Programming Techniques – Type Casting, Creating Variables, Operators and Expressions, Conditional Checking, Super Controlled – Functions – **User-defined Functions** – Dialogue Boxes.

UNIT IV:

JAVASCRIPT DOCUMENT OBJECT MODEL:Introduction-Assisted Style Sheets DOM[JSSS DOM]- Understanding Objects in HTML- Browser Objects-Object Hierarchy-Handling Events. Forms used by a Website: Form Object-Other Built-in Objects in JavaScript-User Defined Objects.

UNIT V:

DYNAMIC HTML: Cascading Style Sheets: Font, Color & Background, Text, Border, Margin Related and Text Attributes – Use of Class-User-defined Functions – Dialogue Boxes.Browser Objects-Object Hierarchy-Handling Events.

Text Books:

- 1. "Web enabled commercial Application development using HTML, JAVA Script, DHTML and PHP" Ivan Bayross, 4^{th} Edition, BPB Publications.
- 2. Alexis Leon, Mathews Leon, "Fundamentals of Information Technology", Leon Press, 1999

Chapters:

Book 1:2–10 & 12.

Book 2: 21(21.1-21.17), 23(23.1-23.4)

Reference Book:

"Web Designing with HTML, JAVA Script, VB Script & Int-to Ecommerce Networking Internet", Lokesh Vats, Cyber Tech Publication New Delhi 2003.

SEMESTER I

LAB I - PROGRAMMING IN C - PDB104

3 HRS/WEEK. 2 CREDITS

COURSE DESCRIPTION:

To develop programs using **C programming** language, in order to solve simple to moderate problems.

COURSE OBJECTIVE:

To develop programming skills in C.

COURSE OUTCOMES: The learner will be able..

CO 1:Illustrate flowchart and algorithm to the given problem

CO 2:Understand basic Structure of the C-PROGRAMMING, declaration and usage of variables

CO 3:Write C programs using operators

CO 4:Write C programs using Pointers to access arrays, strings and functions.

CO 5:Exercise user defined data types

To develop simple C programs using the following concepts

- Conditional Statements
- Looping Statements
- Arrays
- Strings
- Functions
- Structures
- Pointers

Command line Arguments

SEMESTER I

LAB II – WEB PROGRAMMING AND PHOTO EDITING TECHNIQUES –PDB105

3 Hrs/Week. 2 Credits

COURSE DESCRIPTION:

- To provide the student with foundational programming knowledge and skills for application development on the Internet.
- To create and design digital images and illustrations for print and Web publication.

COURSE OBJECTIVE:

- To teach the basic concept of designing a webpage.
- To develop their skills in editing and altering photographs for through a basic understanding of the tool bar, layers, and the adjustments panel.

COURSE OUTCOMES: The learner will be able..

- **CO 1:** Writing valid and concise code for web pages.
- **CO 2:** To create web elements like buttons, banners.
- **CO 3:** Forms and validations for your website.
- **CO 4:** Students will gain a working knowledge of Photoshop.
- **CO 5:** How to prepare and process photos for the Web?

HTML & CSS

- Write a simple HTML document with the title as HOME PAGE with all basic tags.
- Write a program to have a text and an image as links to another document.
- Create a table with different formats for each column.
- Create a simple Application form.
- Create a Frameset with two frames. In the frames, links should be displayed and in the right the target file of the link should be displayed.
- Create an External Style Sheet, Table Style.
- Built –in Objects.
- User Defined Functions.
- Dialog Boxes.
- Login Form

• PHOTO SHOP

- Open an image and modify it using smudge tool.
- Change a Black and White photograph into Color.
- Create an image using gradient fills.

- Import an image and remove the portion from the plain background and fix it in another background.
- Type a text and create plastic effect.
- Create a Web photo gallery.

SEMESTER I LAB III – EXCEL AND WEKA – 19PDB106

3 Hrs/WEEK 2 Credits

COURSE DESCRIPTION:

To give an opportunity to the undergraduate student to get acquainted with Tally Accounting Software.

COURSE OBJECTIVE:

 To Create Financial Statements & to identify spreadsheet terminology and concepts;

COURSE OUTCOMES: The learner will be able.

- **CO 1:** Demonstrate use of Weka for key data mining tasks.
- **CO 2:** Apply many different learning methods to a dataset of learner choice.
- CO 3: To Preview and print worksheets.
- **CO 4:** Indicate the names and functions of the interface components.
- **CO 5:** Construct formulas, including the use of built-in functions, and relative and absolute references.

EXCEL

- How to create a basic spreadsheet by entering text, numbers, and formulas?
- Introduces formatting of cells and columns.
- Demonstrates the ease of creating charts.
- How to sort data and print portions of a worksheet?
- How to consolidate several worksheets into one and to link several worksheets to a master worksheet.

WEKA

- Prepare Data
- Training and Testing
- Association Rule

- Analysis with Association
- Advanced DataMining
- Weka GUI user

EXCEL

- How to create a basic spreadsheet by entering text, numbers, and formulas?
- Introduces formatting of cells and columns.
- Demonstrates the ease of creating charts.
- How to consolidate several worksheets into one and to link several worksheets to a master worksheet.

SEMESTER II

DATABASE MANAGEMENT SYSTEM – PDB201

3 HRS/WEEK 3 CREDITS

COURSE DESCRIPTION:

To inculcate knowledge on RDBMS concepts and Programming with SQL.

COURSE OBJECTIVE:

• To encapsulate the implementation of Database System Concepts in SQL.

COURSE OUTCOMES: The learner will be able..

- CO 1: To describe data models and schemas in DBMS
- **CO 2:** To understand the features of database management systems and Relational database.
- **CO 3:** To use SQL- the standard language of relational databases
- **CO 4:** To understand the functional dependencies and design of the database.
- **CO 5:** To understand the concept of Transaction and Query processing.

UNIT I: (6Hrs)

INTRODUCTION TO DATABASE MANAGEMENT SYSTEM – Characteristics of Data Base –Services Provided by DBMS-Types of DBMS- Database System architecture.

UNIT II: (6Hrs)

INTRODUCTION TO RDBMS-The Relational Data Structure - Data Integrity-Domain Constraints-Entity integrity - Referential Integrity - Operational Constraints-Relational Data Manipulation- Entities and Attributes - ER model- Relationship- ER Diagram.

UNIT III: (6Hrs)

DATA NORMALIZATION-Three Normal form analyses: FIRST NORMAL FORM, SECOND NORMAL FORM, THIRD NORMAL FORM – BCNF-Denormalization.

UNIT IV: (6Hrs)

INTRODUCTION TO SQL AND DDL, DML - SQL data types and literals – Types of SQL commands- SQL Operators-Logical Operators-Set Operators-Operators Precedence-Creating, Dropping and Altering tables and views: Creating a table – Dropping tables – Altering tables – Creating a view – Creating a table from a table. Changing Date: insert-rollback, commit and auto commit-delete-update.

UNIT V: (6Hrs)

QUERIES AND SUB QUERIES-Selecting columns- AND, OR, NOT-Aggregate Function-General rules-COUNT, SUM, AVG –Insert, Update, Delete Statements.

Text Book:

Alexis Leon, Mathews Leon, "DATABASE MANAGEMENT SYSTEM", Leon Press.

Chapters:

5, 7,9,11, 14, 15,17,18,19.

Reference Book:

DataBase System Concepts – Henry F. Korth, Abraham Silberchatz – Tata McGraw – Hill Publications.

SEMESTER II VISUAL BASIC – PDB202

3HRS/WEEK 3CREDITS

COURSE DESCRIPTION:

Analyze program requirements. Design/develop programs with GUI interfaces.

COURSE OBJECTIVE:

• To Learn to design and develop Windows-Based Business Application using VB program that meet commercial program standards

COURSE OUTCOMES: The learner will be able..

CO 1: Understand Visual Basic applications.

CO 2: Develop a Graphical User Interface (GUI) based on problem description

CO 3: Understand how to perform operations and store results

CO 4: Understand additional Visual Basic Controls.

CO 5: Understand loops to do repetition

UNIT I: (6Hrs)

INTRODUCTION TO VB-Starting and Exiting Visual Basic – Using Project Explorer – Working with forms – using properties window – using toolbox – working with projects – Building and running applications – Adding code and using events: Using code window – using name conventions – using variables – using scope – using subroutines and functions.

UNIT II: (6Hrs)

CONTROLS -Using controls: Label – textbox – command button – Frame – Check box – option button – list box – Combo box – Drive list box – Directory list box – file list box – using formatting controls – using control arrays – using tab order.

UNIT III: (6Hrs)

STRINGS &NUMBERS-Using strings – Converting strings – Concatenating strings – Formatting strings – Manipulating strings - Comparing strings. Numbers: Using numeric values – Numeric operators – Random numbers. **Control Statements**: If and Else If – Select Case – Do – For – Exit.

UNIT IV: (6Hrs)

DIALOG BOX AND CONTROL STATEMENTS-Using Msgbox and Inputbox function – Using common dialog control: Open, Save as, Color, Font, Print, ShowHelp.

UNIT V: MENUS, FILES AND ADO CONTROL

(6Hrs)

Menus: Creating Menus – Adding code to Menus – Creating Shortcut menus.

Database: Opening, Closing and Deleting files – Reading and Writing files – Using ADO data control.

TEXT BOOK: "Teach yourself Visual Basic 6" – Scott warner – Tata McGraw Hill

Publications. **Chapters:** 1-10

REFERENCE BOOK: "Visual Basic 6 from the Ground Up" – Gary Cornell, Tata McGraw Hill Publications.

SEMESTER II

LAB IV -RDBMS - PDB203

2 HRS/WEEK COURSE DESCRIPTION:

2 CREDITS

To inculcate knowledge on RDBMS concepts and Programming with SQL.

COURSE OBJECTIVE:

• To encapsulate the implementation of Database System Concepts in SQL.

COURSE OUTCOMES: The learner will be able..

- **CO 1:** To describe data models and schemas in DBMS
- **CO 2:** To understand the features of database management systems and Relational database.
- **CO 3:** To use SQL- the standard language of relational databases
- **CO 4:** To understand the functional dependencies and design of the database.
- **CO 5:** To understand the concept of Transaction and Query processing.

• DDL Commands.

- o Creating, altering, dropping a table and creating view
- DML Commands.
- Simple Queries.
- Positive, Negative or Zero.
- Odd or Even.
- Factorial.
- Fibonacci Series.
- Multiplication Table
- Sum of First n numbers.
- Perfect or Not.
- Prime or Not
- EB Bill.
- Reverse a Number.

SEMESTER II LAB V - VISUAL BASIC – PDB204

2 HRS/WEEK 2 CREDITS COURSE DESCRIPTION:

Analyze program requirements. Design/develop programs with GUI interfaces.

COURSE OBJECTIVE:

• To Learn to design and develop Windows-Based Business Application using VB program that meet commercial program standards

COURSE OUTCOMES: The learner will be able..

- **CO 1:** Understand Visual Basic applications.
- CO 2:Develop a Graphical User Interface (GUI) based on problem description
- CO 3: Understand how to perform operations and store results
- **CO 4:** Understand additional Visual Basic Controls.
- **CO 5:** Understand loops to do repetition
 - Design a form that acts as a Mortgage calculator.
 - Design an objective type questionnaire.
 - Design a form that dynamically adds a given text to a combo box.
 - Design traffic signals using radio buttons.
 - Write a program that inserts a given value to a dynamic array until a specific condition is met.
 - Design an Arithmetic calculator using control arrays.
 - Write a function that eliminates the extra spaces available in a given string.
 - Design a sketch pad.
 - Design a form that converts one basic unit to another using menu.
 - Create a file open dialogue box to load a picture.
 - Write a program to read and write a sequential file.
 - View record using data control.
 - Write a program to add, edit and delete records in a database using data control.

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